

## 1. Application

This document defines the communications method for control of the NEC LCD monitor MultiSync V321, V461 and LCD4215(R) when using an external controller.

## 2. Connectors and wiring

### 2.1 RS-232C Remote control

Connector: 9-pin D-Sub

Cable: Cross (reversed) cable or null modem cable

(Please refer "Controlling the LCD monitor via RS-232C Remote control" on User's manual.)

### 2.2 LAN control ( Except LCD4215(R) )

Connector: RJ-45 10/100 BASE-T

Cable: Category 5 or higher LAN cable

(Please refer "Controlling the LCD monitor via LAN control" on User's manual.)

## 3. Communication Parameter

### 3.1 RS-232C Remote control

(1) Communication system	Asynchronous
(2) Interface	RS-232C
(3) Baud rate	9600bps
(4) Data length	8bits
(5) Parity	None
(6) Stop bit	1 bit
(7) Communication code	ASCII

### 3.2 LAN control ( Except LCD4215(R) )

(1) Communication system	TCP/IP (Internet protocol suite)
(2) Interface	Ethernet (CSMA/CD)
(3) Communication layer	Transport layer (TCP) * Using the payload of TCP segment.
(4) IP address	(Default) 192.168.0.10 * If you need to change, Please refer "Network settings" on User's manual.
(5) Port No.	7142 (Fixed)

### 3.3 Communication timing

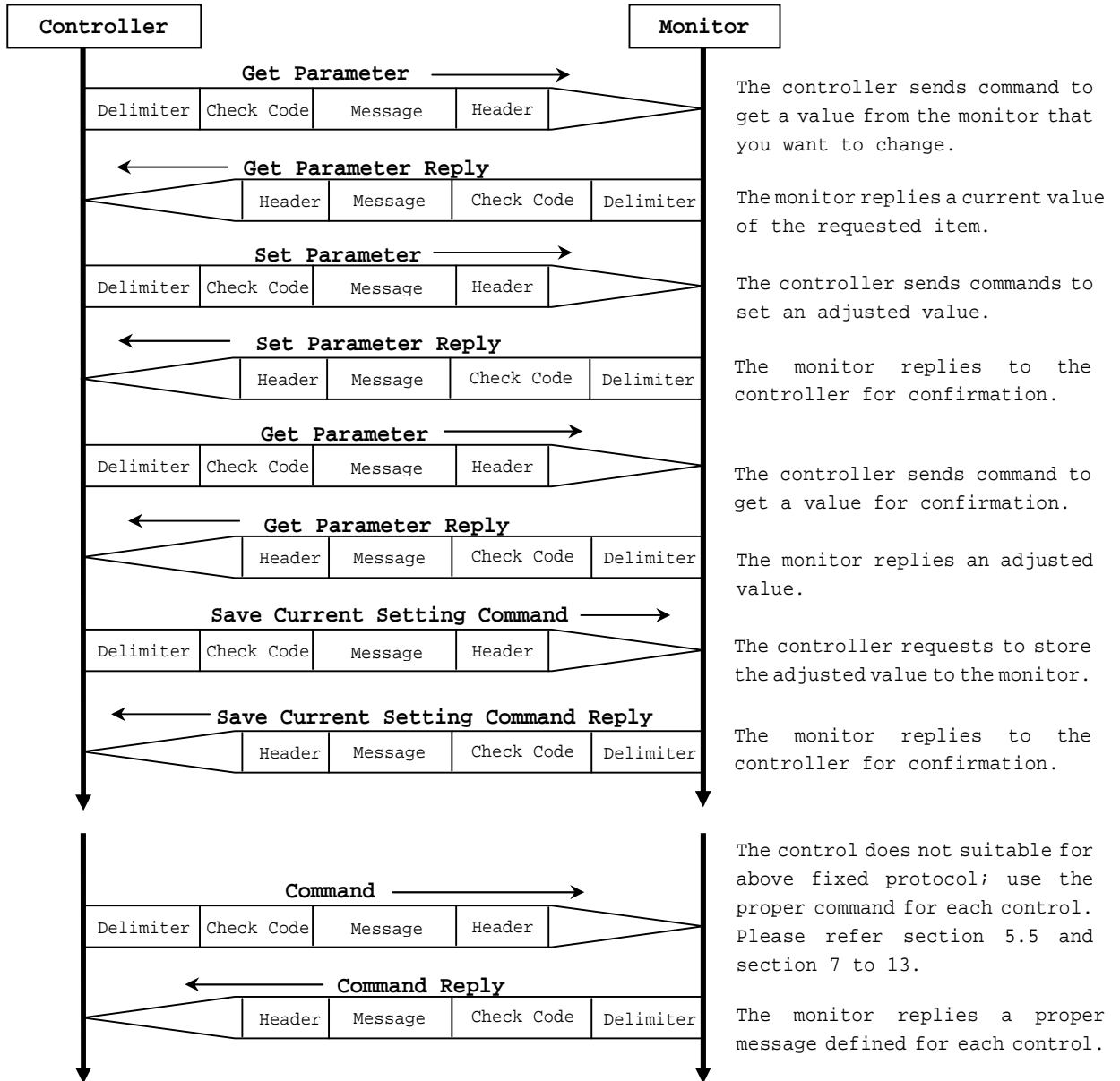
The controller should wait for a packet interval before next command is sent.  
The packet interval needs to be longer than 600msec for the LCD monitor.

## 4. Communication Format

Header	Message	Check Code	Delimiter
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The command packet consists of four parts, Header, Message, Check code and Delimiter.

Sequence of a typical procedure to control a monitor is as follows,  
 [A controller and a monitor, two-way communication composition figure]



### 4.1 Header block format (fixed length)

Header	Message	Check code	Delimiter
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SOH	Reserved '0'	Destination	Source	Message Type	Message Length
1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	6 <sup>th</sup> - 7 <sup>th</sup>

1<sup>st</sup>byte) SOH: Start of Header  
 ASCII SOH (01h)

2<sup>nd</sup> byte) Reserved: Reserved for future extensions.

On this monitor, it must be ASCII '0'(30h).

3<sup>rd</sup> byte) Destination: Destination equipment ID. (Receiver)

Specify a commands receiver's address.

The controller sets the "MONITOR ID" of the monitor controlled in here.

On the reply, the monitor sets '0' (30h), always.

"MONITOR ID" to "Destination Address" conversion table is as follows,

Monitor ID	Destination Address	Monitor ID	Destination Address
1	41h('A')	26	5Ah('Z')
2	42h('B')		
3	43h('C')		
4	44h('D')		
5	45h('E')		
6	46h('F')		
7	47h('G')		
8	48h('H')		
9	49h('I')		
10	4Ah('J')		
11	4Bh('K')		
12	4Ch('L')		
13	4Dh('M')		
14	4Eh('N')		
15	4Fh('O')		
16	50h('P')		
17	51h('Q')		
18	52h('R')		
19	53h('S')		
20	54h('T')		
21	55h('U')		
22	56h('V')		
23	57h('W')		
24	58h('X')		
25	59h('Y')		
ALL	2Ah('*')		

Ex.) If you want to control a monitor that has the "ID No." as '1', specify a destination address 'A'(41h). If you want to control all of the monitors which are connected by a daisy chain, specify a destination address '\*'(2Ah).

4<sup>th</sup> byte) Source: Source equipment ID. (Sender)

Specify a sender address.

The controller must be '0' (30h).

On the reply, the monitor sets the own MONITOR ID in here.

5<sup>th</sup> byte) Message Type: (Case sensitive.)

Refer to section 4.2 "Message block format" for more details.

ASCII 'A' (41h): Command.

ASCII 'B' (42h): Command reply.  
 ASCII 'C' (43h): Get current parameter from a monitor.  
 ASCII 'D' (44h): "Get parameter" reply.  
 ASCII 'E' (45h): Set parameter.  
 ASCII 'F' (46h): "Set parameter" reply.

6<sup>th</sup> -7<sup>th</sup> bytes) Message Length:

Specify the length of the message (that follows the header) from STX to ETX.

This length includes STX and ETX.

The byte data must be encoded to ASCII characters.

Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).

The byte data 0Bh must be encoded to ASCII characters '0' and 'B' (30h and 42h).

#### 4.2 Message block format

Header	<b>Message</b>	Check code	Delimiter
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"Message block format" is allied to the "Message Type" in the "Header".

Refer to the section 6 "Message format" for more detail.

##### 1) Get current parameter

The controller sends this message when you want to get the status of the monitor.

For the status that you want to get, specify the "OP code page" and "OP code",

refer to "Appendix A. Operation code table".

"Message format" of the "Get current parameter" is as follows,

STX	OP code page		OP code		ETX
	Hi	Lo	Hi	Lo	

➤ Refer to section 5.1 "Get current parameter from a monitor." for more details.

##### 2) Get Parameter reply

The monitor will reply with the status of the requested item specified by the controller in the "Get parameter message".

"Message format" of the "Get parameter reply" is as follows,

STX	Result		OP code page		OP code		Type		Max value			Current Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	

➤ Refer to section 5.2 "Get parameter reply" for more details.

##### 3) Set parameter

The controller sends this message to change a setting of the monitor.

Message format of the "Set parameter" is as follows,

STX	OP code page		OP code		Set Value			ETX
	Hi	Lo	Hi	Lo	MSB		LSB	

➤ Refer to section 5.3 "Set parameter" for more details.

4) Set Parameter reply

The monitor replies with this message for a confirmation of the "Set parameter message".

Message format of the "Set parameter reply" is as follows,

STX	Result		OP code page		OP code		Type		Max value				Requested setting Value				ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB			LSB	MSB			LSB	

➤ Refer to section 5.4 "Set parameter reply" for more details.

5) Command

"Command message" format depends on each command.

Usually, this "command message" is used for some non-slider controls and some special operations, such as "Save current settings", "Get timing report", "power control", "Schedule", etc. Refer to section 5.5 "Commands message" for more details.

6) Command reply

The monitor replies to a query from the controller.

"Command reply message" format depends on each command.

Refer to section 5.5 "Commands message" for more details.

4.5 Check code

Header	Message	Check code	Delimiter
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Check code is the Block Check Code (BCC) between the Header and the End of Message except SOH.

		$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
SOH	$D_0$								
Reserved	$D_1$								
Destination	$D_2$								
Source	$D_3$								
Type	$D_4$								
Length(H)	$D_5$								
Length(L)	$D_6$								
STX	$D_7$								
Data	$D_8$								
ETX	$D_n$								
Check code	$D_{n+1}$	P	P	P	P	P	P	P	P

$$D_{n+1} = D_1 \text{ XOR } D_2 \text{ XOR } D_3 \text{ XOR } \dots \text{ XOR } D_n$$

XOR: Exclusive OR

Following is an example of a Check code (BCC) calculation.

Header						Message										Check code (BCC)	Delimiter	
SOH	Reserved	Destination Address	Source Address	Message type	Message length	STX	OP code page		OP code		Set Value				ETX			
01	30	41	30	45	30	41	02	30	30	31	30	30	30	36	34	03	77	0D
$D_0$	$D_1$	$D_2$	$D_3$	$D_4$	$D_5$	$D_6$	$D_7$	$D_8$	$D_9$	$D_{10}$	$D_{11}$	$D_{12}$	$D_{13}$	$D_{14}$	$D_{15}$	$D_{16}$	$D_{17}$	$D_{18}$

$$\begin{aligned}
\text{Check code (BCC) } D_{17} &= D_1 \text{ xor } D_2 \text{ xor } D_3 \text{ xor } \dots \text{ xor } D_{14} \text{ xor } D_{15} \text{ xor } D_{16} \\
&= 30\text{h} \text{ xor } 41\text{h} \text{ xor } 30\text{h} \text{ xor } 45\text{h} \text{ xor } 30\text{h} \text{ xor } 41\text{h} \\
&\quad \text{xor } 02\text{h} \text{ xor } 30\text{h} \text{ xor } 30\text{h} \text{ xor } 31\text{h} \text{ xor } 30\text{h} \text{ xor } 30\text{h} \\
&\quad \text{xor } 30\text{h} \text{ xor } 36\text{h} \text{ xor } 34\text{h} \text{ xor } 03\text{h} \\
&= 77\text{h}
\end{aligned}$$

#### 4.6 Delimiter

Header	Message	Check code	<b>Delimiter</b>
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Packet delimiter code; ASCII CR(0Dh).

## 5. Message type

### 5.1 Get current Parameter from a monitor.

STX	OP code page		OP code		ETX
	Hi	Lo	Hi	Lo	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup>

Send this message when you want to get the status of a monitor.

For the status that you want to get, specify the "OP code page" the "OP code", refer to "Appendix A. Operation code table".

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) OP code page: Operation code page.

Specify the "OP code page" for the control which you want to get the status.

Refer to "Appendix A Operation code table" for each item.

OP code page data must be encoded to ASCII characters.

Ex.) The byte data 02h must be encoded to ASCII characters '0' and '2' (30h and 32h).

OP code page 02h -> OP code page (Hi) = ASCII '0' (30h)

OP code page (Lo) = ASCII '2' (32h)

Refer to Operation code table. (Appendix A)

4<sup>th</sup>-5<sup>th</sup>bytes) OP code: Operation code

Refer to "Appendix A Operation code table" for each item.

OP code data must be encoded to ASCII characters.

Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).

OP code 3Ah -> OP code (Hi) = ASCII '3' (33h)

OP code (Lo) = ASCII 'A' (41h)

Refer to Operation code table.

6<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)

### 5.2 "Get parameter" reply

STX	Result		OP code page		OP code		Type		Max value				Current Value				ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB			LSB	MSB			LSB	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup> -7 <sup>th</sup>		8 <sup>th</sup> -9 <sup>th</sup>		10 <sup>th</sup> -13 <sup>th</sup>				14 <sup>th</sup> -17 <sup>th</sup>				18 <sup>th</sup>

The monitor replies with a current value and the status of the requested item (operation code).

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) Result code.

These bytes indicate a result of the requested commands as follows,

00h: No Error.

01h: Unsupported operation with this monitor or unsupported operation under current condition.

This result code from the monitor is encoded to ASCII characters.

Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).

4<sup>th</sup>-5<sup>th</sup> bytes) OP code page: Operation code page.

These bytes indicate a replying item's OP code page.

This returned value from the monitor is encoded to ASCII characters.

Ex.) The byte data 02h is encoded to ASCII character '0' and '2' (30h and 32h).

Refer to the operation code table.

6<sup>th</sup> -7<sup>th</sup> bytes) OP code: Operation code

These bytes indicate a replying item's OP code.

This returned value from the monitor is encoded to ASCII characters.

Refer to the operation code table.

Ex.) The byte data 1Ah is encoded to ASCII character '1' and 'A' (31h and 41h).

8<sup>th</sup> -9<sup>th</sup> bytes) Type: Operation type code

00h: Set parameter

01h: Momentary

Like the Auto Setup function which automatically changes the parameter.

This returned value from the monitor is encoded to ASCII characters.

Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).

10<sup>th</sup>-13<sup>th</sup> bytes) Max. value: Maximum value which monitor can accept. (16bits)

This returned value from the monitor is encoded to ASCII characters.

Ex.) '0','1','2' and '3' means 0123h (291)

14<sup>th</sup> -17<sup>th</sup> bytes) Current Value: (16bits)

This returned value from the monitor is encoded to ASCII characters.

Ex.) '0','1','2' and '3' means 0123h (291)

18<sup>th</sup> byte) ETX: End of Message

ASCII ETX (03h)

### 5.3 Set parameter

STX	OP code page		OP code		Set Value			ETX
	Hi	Lo	Hi	Lo	MSB		LSB	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup> -9 <sup>th</sup>			10 <sup>th</sup>

Send this message to change monitor's adjustment and so on.

The controller requests a monitor to change value.

1<sup>st</sup> byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup> bytes) OP code page: Operation code page



This OP code page data must be encoded to ASCII characters.

Ex.) The byte data 02h must be encoded to ASCII '0' and '2' (30h and 32h).

Refer to the Operation code table.

4<sup>th</sup>-5<sup>th</sup>bytes) OP code: Operation code

This OP code data must be encoded to ASCII characters.

Ex.) OP code 1Ah -> OP code (Hi) = ASCII '1' (31h)

OP code (Lo) = ASCII 'A' (41h)

Refer to the Operation code table.

6<sup>th</sup>-9<sup>th</sup>bytes) Set value:(16bit)

This data must be encoded to ASCII characters.

Ex.) 0123h -> 1<sup>st</sup>(MSB) = ASCII '0' (30h)

2<sup>nd</sup> = ASCII '1' (31h)

3<sup>rd</sup> = ASCII '2' (32h)

4<sup>th</sup>(LSB) = ASCII '3' (33h)

10<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)

#### 5.4 "Set parameter" reply

STX	Result		OP code page		OP code		Type		Max value			Requested setting Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup> -7 <sup>th</sup>		8 <sup>th</sup> -9 <sup>th</sup>		10 <sup>th</sup> -13 <sup>th</sup>			14 <sup>th</sup> -17 <sup>th</sup>			18 <sup>th</sup>

The Monitor echoes back the parameter and status of the requested operation code.

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) Result code

ASCII '0' '0' (30h, 30h): No Error.

ASCII '0' '1' (30h, 31h): Unsupported operation with this monitor or unsupported operation under current condition.

4<sup>th</sup>-5<sup>th</sup>bytes) OP code page: Echoes back the Operation code page for confirmation.

Reply data from the monitor is encoded to ASCII characters.

Ex.) OP code page 02h -> OP code page = ASCII '0' and '2' (30h and 32h)

Refer to Operation code table.

6<sup>th</sup>-7<sup>th</sup>bytes) OP code: Echoes back the Operation code for confirmation.

Reply data from the monitor is encoded to ASCII characters.

Ex.) OP code 1Ah -> OP code (Hi) = ASCII '1' (31h)

OP code (Lo) = ASCII 'A' (41h)

Refer to Operation code table

8<sup>th</sup>-9<sup>th</sup>bytes) Type: Operation type code

ASCII '0'0' (30h, 30h): Set parameter

ASCII '0'1' (30h, 31h): Momentary

Like Auto Setup function, that automatically changes the parameter.

10<sup>th</sup>-13<sup>th</sup>bytes) Max. value: Maximum value that monitor can accept. (16bits)

Reply data from the monitor is encoded to ASCII characters.

Ex.) '0'1'2'3' means 0123h (291)

14<sup>th</sup> -17<sup>th</sup>bytes) Requested setting Value: Echoes back the parameter for confirmation. (16bits)

Reply data from the monitor is encoded to ASCII characters.

Ex.) '0'1'2'3' means 0123h (291)

18<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)

## 5.5 Commands

"Command message format" depends on each command. Some commands are shown with usage. Refer to section 7 to 13.

### 5.5.1 Save Current Settings.

The controller requests for the monitor to store the adjusted value.

STX	Command code		ETX
	'0'	'C'	

➤ Send "0C"(30h, 43h) as Save current settings command.

➤ Complete "Save Current setting" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-43h-03h-CHK-0Dh

SOH-'0'-'A'-'0'-'A'-'0'-'4'-STX-'0'-'C'-ETX-CHK- CR

The monitor replies the packet for confirmation as follows;

SOH-'0'-'0'-'A'-'B'-'0'-'6'-STX-'0'-'0'-'0'-'C'-ETX-CHK- CR

### 5.5.2 Get Timing Report and Timing reply.

The controller requests the monitor to report the displayed image timing.

STX	Command code		ETX
	'0'	'7'	

➤ Send "07"(30h, 37h) as Get Timing Report command.

➤ Complete "Get Timing Report" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-37h-03h-CHK-0Dh

SOH-'0'-'A'-'0'-'A'-'0'-'4'-STX-'0'-'7'-ETX-CHK- CR

The monitor replies status as the following format;

STX	Command		SS		H Freq.				V Freq.				ETX
	'4'	'E'	Hi	Lo	MSB			LSB	MSB			LSB	

➤ SS: Timing status byte

Bit 7 = 1: Sync Frequency is out of range.

Bit 6 = 1: Unstable count

- Bit 5-2 Reserved (Don't care)
  - Bit 1 1:Positive Horizontal sync polarity.  
0:Negative Horizontal sync polarity.
  - Bit 0 1:Positive Vertical sync polarity.  
0:Negative Vertical sync polarity.
- H Freq: Horizontal Frequency in unit 0.01kHz
  - V Freq: Vertical Frequency in unit 0.01Hz
- Ex.) When H Freq is '1''2''A''9' (31h, 32h, 41h, 39h), it means 47.77kHz.

### 5.5.3 NULL Message

STX	Command code		ETX
	'B'	'E'	

The NULL message returned from the monitor is used in the following cases;

- A timeout error has occurred. (The default timeout is 10sec.)
- The monitor receives an unsupported message type.
- The monitor detects a packet BCC (Block Check Code) error.
- To tell the controller that the monitor does not have any answer to give to the host (not ready or not expected)
- Complete "NULL Message" command packet as follows;  
01h-30h-30h-41h-41h-30h-34h-02h-42h-45h-03h-CHK-0Dh  
SOH-'0'-'0'-'A'-'A'-'0'-'4'-'STX'-'B'-'E'-'ETX'-CHK- CR

## 6. Typical procedure example

The following is a sample of procedures to control the monitor, these are examples of "Get parameter", "Set parameter" and "Save current settings".

### 6.1. How to change the "Brightness" setting.

Step 1. The controller requests the Monitor to reply with the current brightness setting and capability to support this operation. (Get parameter)

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'C'-'0'-'6'	STX-'0'-'0'-'1'-'0'-'ETX	BCC	CR

#### Header

SOH (01h): Start Of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID from which you want to get a value.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'C' (43h): Message type is "Get parameter command".  
 '0'-'6' (30h, 36h): Message length is 6 bytes.

#### Message

STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Operation code page number is 0.  
 '1'-'0' (31h, 30h): Operation code is 10h (in the OP code page 0).  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter  
CR (0Dh): End of packet

Step 2. The monitor replies with current Brightness setting and capability to support this operation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'D'-'1'-'2'	STX-'0'-'0'-'0'-'0'-'1'-'0'-'0'-'0'-'0'-'0'-'6'-'4'-'0'-'0'-'3'-'2'-ETX	BCC	CR

Header

SOH (01h): Start Of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'D' (44h): Message Type is "Get parameter reply".  
 '1'-'2' (31h, 32h): Message length is 18 bytes.

Message

STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Result code. No error.  
 '0'-'0' (30h, 30h): Operation code page number is 0.  
 '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).  
 '0'-'0' (30h, 30h): This operation is "Set parameter" type.  
 '0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Brightness max value is 100(0064h).  
 '0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): Current Brightness setting is 50(0032h) .  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

Step 3. The controller request the monitor to change the Brightness setting

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'E'-'0'-'A'	STX-'0'-'0'-'1'-'0'-'0'-'0'-'5'-'0'-ETX	BCC	CR

Header

SOH (01h): Start Of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller .  
 'E' (45h): Message Type is "Set parameter command".  
 '0'-'A' (30h, 41h): Message length is 10 bytes.

Message

STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Operation code page number is 0.  
 '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).  
 '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Set Brightness setting 80(0050h).  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

Step 4. The monitor replies with a message for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'- Monitor ID -'F'-'1'-'2'	STX-'0'-'0'-'0'-'0'-'1'-'0'-'0'-'0'-'0'-'0'-'6'-'4'-'0'-'0'-'5'-'0'-ETX	BCC	CR

Header

SOH (01h): Start Of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'F' (46h): Message Type is "Set parameter reply".  
'1'-'2' (31h, 32h): Message length is 18 bytes.

Message

STX (02h): Start of Message  
'0'-'0' (30h, 30h): Result code. No error.  
'0'-'0' (30h, 30h): Operation code page number is 0.  
'1'-'0' (31h, 30h): Operation code is 10h (in the page 0).  
'0'-'0' (30h, 30h): This operation is "Set parameter" type.  
'0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Brightness max value is 100(0064h).  
'0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Received a Brightness setting was 80(0050h) .  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

- Repeat Step 1 and Step 2, if you need to check the Brightness setting. (Recommended)  
Step 5. Request the monitor to store the Brightness setting. (Save Current Settings Command)

Header	Message	Check code	Delimiter
SOH-'0'-'Monitor ID-'0'-'A'-'0'-'4'	STX-'0'-'C'-ETX	BCC	CR

Header

SOH (01h): Start Of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID which you want to store the setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'4' (30h, 34h): Message length is 4 bytes.

Message

STX (02h): Start of Message  
'0'-'C' (30h, 43h): Command code is 0Ch as "Save current settings".  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 6.2. How to read the measurement value of the built-in temperature sensors.

MultiSync V321,V461 and LCD4215(R) have two built-in temperature sensors.  
The controller can monitor inside temperatures by using those sensors with external control.

The following shows the procedure for reading the temperatures from the sensors.

- Step 1. Select a temperature sensor which you want to read.

Header	Message	Check code	Delimiter
SOH-'0'-'MonitorID-'0'-'E'-'0'-'A'	STX-'0'-'2'-'7'-'8'-'0'-'0'-'0'-'1'-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get a value.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'E' (45h): Message Type is "Set parameter command".  
 '0'-'A' (30h, 41h): Message length is 10 bytes.

Message

STX (02h): Start of Message  
 '0'-'2' (30h, 32h): Operation code page number is 2.  
 '7'-'8' (37h, 38h): Operation code is 78h (on page 2).  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Select the temperature sensor #1 (01h).  
 00h: No meaning  
 01h: Sensor #1  
 02h: Sensor #2  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

Step 2. The monitor replies for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'F'-'1'-'2'	STX-'0'-'0'-'0'-'2'-'7'-'8'-'0'-'0'-'0'-'0'-'0'-'3'-'0'-'0'-'0'-'1'-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicates a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'F' (46h): Message Type is "Set parameter reply".  
 '1'-'2' (31h, 32h): Message length is 18 bytes.

Message

STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Result code. No error.  
 '0'-'2' (30h, 32h): Operation code page number is 2.  
 '7'-'8' (37h, 38h): Operation code is 78h (in the page 2).  
 '0'-'0' (30h, 30h): This operation is "Set parameter" type.  
 '0'-'0'-'0'-'3' (30h, 30h, 30h, 33h): Number of temperature sensors are 3 (0003h).  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): temperature sensor is #1.  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

Step 3. The controller requests the monitor to send the temperature from the selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'C'-'0'-'6'	STX-'0'-'2'-'7'-'9'-ETX	BCC	CR

Header

SOH (01h): Start of Header

'0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get a value.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'C' (43h): Message Type is "Get parameter".  
 '0'-'6' (30h, 36h): Message length is 6 bytes.

Message  
 STX (02h): Start of Message  
 '0'-'2' (30h, 32h): Operation code page number is 2.  
 '7'-'9' (37h, 39h): Operation code is 79h (in the page 2).  
 ETX (03h): End of Message

Check code  
 BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter  
 CR (0Dh): End of packet

Step 4. The monitor replies a temperature of selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'D'-'1'-'2'	STX-'0'-'0'-'0'-'2'-'7'-'9'-'0'-'0'-'F'-'F'-'F'-'F'-'0'-'0'-'3'-'2'-ETX	BCC	CR

Header  
 SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'D' (44h): Message Type is "Get parameter reply".  
 '1'-'2' (31h, 32h): Message length is 18 bytes.

Message  
 STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Result code. No error.  
 '0'-'2' (30h, 32h): Operation code page number is 2.  
 '7'-'9' (37h, 39h): Operation code is 79h (in the page 2).  
 '0'-'0' (30h, 30h): This operation is "Set parameter" type.  
 'F'-'F'-'F'-'F' (46h, 46h, 46h, 46h): Maximum value.  
 '0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): The temperature is 25 degrees Celsius.

Readout value is 2's complement.

Temperature[Celsius]	Readout value	
	Binary	Hexadecimal
+125.0	0000 0000 1111 1010	00FAh
+ 25.0	0000 0000 0011 0010	0032h
+ 0.5	0000 0000 0000 0001	0001h
0	0000 0000 0000 0000	0000h
- 0.5	1111 1111 1111 1111	FFFFh
- 25.0	1111 1111 1100 1110	FFCEh
- 55.0	1111 1111 1001 0010	FF92h

ETX (03h): End of Message

Check code  
 BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter  
 CR (0Dh): End of packet

## 7. Power control procedure

### 7.1 Power status read

1) The controller requests the monitor to reply a current power status.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'0'-'1'-'D'-'6'-ETX	BCC	CR

#### Header

SOH (01h): Start Of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID from which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message Type is "Command".  
 '0'-'6' (30h, 36h): Message length is 6 bytes.

#### Message

STX (02h): Start of Message  
 '0'-'1'-'D'-'6': Get power status command.  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor returns with the current power status.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'2'	STX-'0'-'2'-'0'-'0'-'D'-'6'-'0'-'0'-'0'-'0'-'0'-'4'-'0'-'0'-'0'-'1'-ETX	BCC	CR

#### Header

SOH (01h): Start Of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message Type is "Command reply".  
 '1'-'2' (31h, 32h): Message length is 18 bytes.

#### Message

STX(02h):Start of Message  
 '0'-'2' (30h, 32h): Reserved data  
 '0'-'0' (30h, 30h): Result code  
     00: No Error.  
     01: Unsupported.  
 'D'-'6'(44h, 36h): Display power mode code  
 '0'-'0' (30h, 30h): Parameter type code is "Set parameter".  
 '0'-'0'-'0'-'4' (30h, 30h, 30h, 34h): Power mode is 4 types.  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Current power mode  
     <Status>  
     0001: ON  
     0002: Stand-by (power save)  
     0003: Suspend (power save)  
     0004: OFF (same as IR power off)  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

#### Delimiter



CR (0Dh): End of packet

## 7.2 Power control

1) The controller requests the monitor to control monitor power.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'C'	STX-'C'-'2'-'0'-'3'-'D'-'6'- '0'-'0'-'0'-'1'-ETX	BCC	CR

### Header

SOH (01h): Start Of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'C' (30h, 43h): Message length is 12 bytes.

### Message

STX (02h): Start of Message  
'C'-'2'-'0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control command  
'0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode  
0001: ON  
0002, 0003: Do not set.  
0004: OFF (same as the power off by IR)

ETX (03h): End of Message

### Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'E'	STX-'0'-'0'-'C'-'2'-'0'-'3'-'D'-'6'- '0'-'0'-'0'-'1'-ETX	BCC	CR

### Header

SOH (01h): Start Of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'B' (42h): Message type is "Command reply".  
'N'-'N': Message length  
Note.) The maximum data length that can be written to the monitor at a time is 32bytes.  
Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

### Message

STX (02h): Start of Message  
'0'-'0' (30h, 30h): Result code. No error.  
'C'-'2', '0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control reply command  
> The monitor replies same as power control command to the controller.  
'0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode  
0001: ON  
0002, 0003: Do not set.  
0004: OFF (same as the power off by IR)

ETX (03h): End of Message

### Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter  
CR (0Dh): End of packet

## 8. Asset Data read and write

### 8.1 Asset Data Read Request and reply

This command is used in order to read Asset Data.

1) The controller requests the monitor to reply with Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'0'-'0'-'B'-'0'-'0'-'2'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start Of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID from which you want to get data.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'A' (30h, 41h): Message length is 10 bytes.

#### Message

STX (02h): Start of Message  
'C'-'0'-'0'-'B' (43h, 30h, 42h): Asset read request command.  
'0'-'0' (30h, 30h): Offset data from top of the Asset data.  
At first set 00h: Read data from the top of Asset data area.  
'2'-'0' (32h, 30h): Read out data length is 32bytes.  
Secondly set 20h: Read data from the 32bytes offset point in the Asset data area.  
Maximum readout length is 32bytes at a time.  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies Asset data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'C'-'1'-'0'-'B'- Data(0)-Data(1)---Data(N)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'B' (42h): Message type is "Command reply"  
N-N: Message length  
Ex.) The byte data 20h is encoded to ASCII characters '2' and '0' (32h and 30h).  
Note.) This length includes STX and ETX.

#### Message

STX (02h): Start of Message  
'C'-'1'-'0'-'B' (43h, 31h, 30h, 42h): Asset read reply command  
Data(0) - Data(N): Returned Asset data  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter  
CR (0Dh): End of packet

## 8.2 Asset Data write

This command is used in order to write Asset Data.

1) The controller requests the monitor to write Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-N-N	STX-'C'-'0'-'0'-'E'-'0'-'0'- Data(0)-Data(1)---Data(N)-ETX	BCC	CR

### Header

SOH (01h): Start Of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID in which you want to write data.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
N-N: Message length  
Note.) The maximum data length that can be written to the monitor at a time is 32bytes.  
Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

### Message

STX (02h): Start of Message  
'C'-'0'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data writes command  
'0'-'0'(30h, 30h): Offset address from top of Asset data.  
00h : Write data from top of the Asset data area.  
Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.  
ETX (03h): End of Message

### Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'0'-'0'-'C'-'0'-'0'-'E'-'0'-'0'- Data(0)-Data(1)---Data(N)-ETX	BCC	CR

### Header

SOH (01h): Start Of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'B' (42h): Message type is "Command reply".  
N-N: Message length  
Note.) The maximum data length that can be written to the monitor at a time is 32bytes.  
Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (34h and 30h).

### Message

STX (02h): Start of Message  
'0'-'0': Result code. No error.  
'C'-'0'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data write command  
'0'-'0'(30h, 30h): Offset address from top of Asset data.  
00h : Write data into from top of the Asset data area.  
Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.  
ETX (03h): End of Message

### Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter  
CR (0Dh): End of packet

## 9. Date & Time read and write

### 9.1 Date & Time Read

This command is used in order to read the setting of Date & Time.

1) The controller requests the monitor to reply with the Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'1'-ETX	BCC	CR

#### Header

SOH (01h): Start Of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to get status.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'6'(30h, 36h): Message length

#### Message

STX (02h): Start of Message  
'C'-'2'-'1'-'1' (43h, 32h, 31h, 31h): Date & time read request command.  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'4'	STX-'C'-'3'-'1'-'1'-YY-MM-DD-WW-HH-MN -DS-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller  
Monitor ID: Indicate a replying Monitor ID  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'B' (42h): Message type is "Command reply"  
'1'-'4'(31h, 34h): Message length

#### Message

STX (02h): Start of Message  
'C'-'3'-'1'-'1' (43h, 33h, 31h, 31h): Date & Time read reply command  
'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data  
YY: Year (offset 2000)  
'0'-'0'(30h, 30h): 2000  
|  
'6'-'3'(36h, 33h): 2099 (99 = 63h)  
  
MM: Month  
'0'-'1'(30h, 31h): January  
|  
'0'-'C'(30h, 43h): December  
  
DD: Day  
'0'-'1'(30h, 31h): 1  
|

'1'-'E'(31h, 45h): 30(=1Eh)  
 '1'-'F'(31h, 46h): 31(=1Fh)

WW: weekdays  
 '0'-'0'(30h, 30h): Sunday  
 '0'-'1'(30h, 31h): Monday  
 '0'-'2'(30h, 32h): Tuesday  
 '0'-'3'(30h, 33h): Wednesday  
 '0'-'4'(30h, 34h): Thursday  
 '0'-'5'(30h, 35h): Friday  
 '0'-'6'(30h, 36h): Saturday

HH: Hours  
 '0'-'0'(30h, 30h): 0  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)

MN: Minutes  
 '0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59 (=3Bh)

DS: Daylight saving (Summer time)  
 '0'-'0'(30h, 30h): NO  
 '0'-'1'(30h, 31h): YES

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 9.2 Date & Time Write

This command is used in order to write the setting of the Date & Time.

1) The controller requests the monitor to write Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'2'	STX-'C'-'2'-'1'-'2'-YY-MM-DD-WW-HH-MN -DS-ETX	BCC	CR

Header

SOH (01h): Start Of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change the setting.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'1'-'2'(31h, 32h): Message length

Message

STX (02h): Start of Message

'C'-'2'-'1'-'2' (43h, 32h, 31h, 32h): Date & Time write command

'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data

YY: Year (offset 2000)

'0'-'0'(30h, 30h): 2000

|

'6'-'3'(36h, 33h): 2099 (99 = 63h)

MM: Month

'0'-'1'(30h, 31h): January

|

'0'-'C'(30h, 43h): December

DD: Day

'0'-'1'(30h, 31h): 1  
 |  
 '1'-'E'(31h, 45h): 30(=1Eh)  
 '1'-'F'(31h, 46h): 31(=1Fh)

WW: weekdays  
 '0'-'0'(30h, 30h): Sunday  
 '0'-'1'(30h, 31h): Monday  
 '0'-'2'(30h, 32h): Tuesday  
 '0'-'3'(30h, 33h): Wednesday  
 '0'-'4'(30h, 34h): Thursday  
 '0'-'5'(30h, 35h): Friday  
 '0'-'6'(30h, 36h): Saturday

HH: Hours  
 '0'-'0'(30h, 30h): 0  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)

MN: Minutes  
 '0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59 (=3Bh)

DS: Daylight saving (Summer time)  
 '0'-'0'(30h, 30h): NO  
 '0'-'1'(30h, 31h): YES

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'6'	STX-'C'-'3'-'1'-'2'-ST-YY-MM-DD-WW-HH-MN -DS-ETX	BCC	CR

Header

SOH (01h): Start Of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'B' (42h): Message type is "Command reply".

'1'-'6'(31h, 36h): Message length

Message

STX (02h): Start of Message

'C'-'3'-'1'-'2' (43h, 33h, 31h, 32h): Date & Time write reply command

ST: Date & Time Status command

'0'-'0'(30h, 30h): No error

'0'-'1'(30h, 31h): Error

'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data

YY: Year (offset 2000)

'0'-'0'(30h, 30h): 2000

|

'6'-'3'(36h, 33h): 2099 (99 = 63h)

MM: Month

'0'-'1'(30h, 31h): January

|

'0'-'C'(30h, 43h): December

DD: Day

```
'0'-'1'(30h, 31h): 1
|
'1'-'E'(31h, 45h): 30(=1Eh)
'1'-'F'(31h, 46h): 31(=1Fh)
```

```
WW: weekdays
'0'-'0'(30h, 30h): Sunday
'0'-'1'(30h, 31h): Monday
'0'-'2'(30h, 32h): Tuesday
'0'-'3'(30h, 33h): Wednesday
'0'-'4'(30h, 34h): Thursday
'0'-'5'(30h, 35h): Friday
'0'-'6'(30h, 36h): Saturday
```

```
HH: Hours
'0'-'0'(30h, 30h): 0
|
'1'-'7'(31h, 37h): 23 (=17h)
```

```
MN: Minutes
'0'-'0'(30h, 30h): 0
|
'3'-'B'(33h, 42h): 59 (=3Bh)
```

```
DS: Daylight saving (Summer time)
'0'-'0'(30h, 30h): NO
'0'-'1'(30h, 31h): YES
```

ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 10. Schedule read and write

### 10.1 Schedule Read

This command is used in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'2'-'1'-'3'-PG-ETX	BCC	CR

Header

```
SOH (01h): Start Of Header
'0' (30h): Reserved
Monitor ID: Specify the Monitor ID of which you want to get status.
Ex.) If Monitor ID is '1', specify 'A'.
'0' (30h): Message sender is the controller.
'A' (41h): Message type is "Command".
'0'-'8'(30h, 38h): Message length
```

Message

```
STX (02h): Start of Message
'C'-'2'-'1'-'3' (43h, 32h, 31h, 33h): Schedule read request command.
PG: Program No.
➤ The data must be ASCII characters strings.
ETX (03h): End of Message
```

Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies Schedule to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'6'	STX-'C'-'3'-'1'-'3'-PG-ON HOUR-ON MIN-OFF HOUR-OFF Min-INPUT-WD-FL-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '1'-'6'(31h, 36h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'3' (43h, 33h, 31h, 33h): Schedule read reply command  
 PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data

##### PG: Program No.

'0'-'0'(30h, 30h): Program No.1  
 |  
 '0'-'6'(30h, 36h): Program No.7

##### ON\_HOUR: Turn on time (hour)

'0'-'0'(30h, 30h): 00  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)  
 '1'-'8'(31h, 38h): ON timer isn't set.

##### ON\_MIN: Turn on time (minute)

'0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59  
 '3'-'C'(33h, 43h): On timer isn't set.

##### OFF\_HOUR: Turn off time (hour)

'0'-'0'(30h, 30h): 00  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)  
 '1'-'8'(31h, 38h): Off timer isn't set.

##### OFF\_MIN: Turn off time (minute)

'0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59 (=3Bh)  
 '3'-'C'(33h, 43h): Off timer isn't set.

##### INPUT: Timer input

'0'-'0'(30h, 30h): DVI  
 '0'-'2'(30h, 32h): VGA  
 '0'-'3'(30h, 33h): RGB/HV  
 '0'-'4'(30h, 34h): HDMI  
 '0'-'5'(30h, 35h): DVD/HD1  
 '0'-'7'(30h, 37h): SCART  
 '0'-'8'(30h, 38h): VIDEO1  
 '0'-'9'(30h, 39h): VIDEO2  
 '0'-'A'(30h, 41h): S-VIDEO

##### WD: Week setting

bit 0: Monday  
 bit 1: Tuesday  
 bit 2: Wednesday  
 bit 3: Thursday  
 bit 4: Friday  
 bit 5: Saturday  
 bit 6: Sunday



EX.  
 '0'-'1'(30h, 31h): Monday  
 '0'-'4'(30h, 34h): Wednesday  
 '0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday  
 '7'-'F'(37h, 46h): Monday to Sunday

FL: Option  
 bit 0: 0(30h):once 1(31h):Everyday  
 bit 1: 0(30h):once 1(31h):Every week  
 bit 2: 0:Disable 1:Enable

EX.  
 '0'-'1'(30h, 31h): Disable, Everyday  
 '0'-'4'(30h, 34h): Enable, once

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 10.2 Schedule Write

This command is used in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'6'	STX-'C'-'2'-'1'-'4'-PG-ON HOUR-ON MIN-OFF HOUR-OFF Min-INPUT-WD-FL-ETX	BCC	CR

Header

SOH (01h): Start Of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change a setting.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'1'-'6'(31h, 36h): Message length.

Message

STX (02h): Start of Message

'C'-'2'-'1'-'4' (43h, 32h, 31h, 34h): Schedule writes command

PG-ON HOURS-ON MIN-OFF HOURS-OFF Min-INPUT-WD-FL: Schedule data

PG: Program No.

'0'-'0'(30h, 30h): Program No.1

|

'0'-'6'(30h, 36h): Program No.7

ON\_HOUR: Turn on time (hour)

'0'-'0'(30h, 30h): 00

|

'1'-'7'(31h, 37h): 23 (=17h)

'1'-'8'(31h, 38h): ON timer isn't set.

ON\_MIN: Turn on time (minute)

'0'-'0'(30h, 30h): 0

|

'3'-'B'(33h, 42h): 59

'3'-'C'(33h, 43h): On timer isn't set.

OFF\_HOUR: Turn off time (hour)

'0'-'0'(30h, 30h): 00

|

'1'-'7'(31h, 37h): 23 (=17h)

```

'1'-'8'(31h, 38h): Off timer isn't set.
OFF_MIN: Turn off time (minute)
'0'-'0'(30h, 30h): 0
|
'3'-'B'(33h, 42h): 59 (=3Bh)
'3'-'C'(33h, 43h): Off timer isn't set.

INPUT: Timer input
'0'-'0'(30h, 30h): DVI
'0'-'2'(30h, 32h): VGA
'0'-'3'(30h, 33h): RGB/HV
'0'-'4'(30h, 34h): HDMI
'0'-'5'(30h, 35h): DVD/HD1
'0'-'7'(30h, 37h): SCART
'0'-'8'(30h, 38h): VIDEO1
'0'-'9'(30h, 39h): VIDEO2
'0'-'A'(30h, 41h): S-VIDEO
* Please select active input on your system (setting).
* If you select inactive input here, the input change execution will be ignored.

WD: Week setting
bit 0: Monday
bit 1: Tuesday
bit 2: Wednesday
bit 3: Thursday
bit 4: Friday
bit 5: Saturday
bit 6: Sunday

EX.
'0'-'1'(30h, 31h): Monday
'0'-'4'(30h, 34h): Wednesday
'0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday
'7'-'F'(37h, 46h): Monday to Sunday

FL: Option
bit 0: 0(30h):once 1(31h):Everyday
bit 1: 0(30h):once 1(31h):Every week
bit 2: 0:Disable 1:Enable
* When bit 0 and bit 1 are '1', it behaves as Everyday.

EX.
'0'-'1'(30h, 31h): Disable, Everyday
'0'-'4'(30h, 34h): Enable, once

ETX (03h): End of Message

Check code
BCC: Block Check Code
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter
CR (0Dh): End of packet

```

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'8'	STX-'C'-'3'-'1'-'4'-ST-PG-ONHOUR-ONMIN-OFF HOUR-OFF Min-NPUT-WD-FL-ETX	BCC	CR

Header

```

SOH (01h): Start Of Header
'0' (30h): Reserved
'0' (30h): Message receiver is the controller.
Monitor ID: Indicate a replying Monitor ID.
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
'B' (42h): Message type is "Command reply".
'1'-'8'(31h, 38h): Message length

```

Message

STX (02h): Start of Message  
'C'-'3'-'1'-'4' (43h, 33h, 31h, 34h): Schedule writes reply command  
ST: Schedule Status command  
  '0'(30h): No error  
  '1'(31h): Error  
PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data  
PG: Program No.  
  '0'-'0'(30h, 30h): Program No.1  
  |  
  '0'-'6'(30h, 36h): Program No.7  
  
ON\_HOUR: Turn on time (hour)  
  '0'-'0'(30h, 30h): 00  
  |  
  '1'-'7'(31h, 37h): 23 (=17h)  
  '1'-'8'(31h, 38h): ON timer isn't set.  
  
ON\_MIN: Turn on time (minute)  
  '0'-'0'(30h, 30h): 0  
  |  
  '3'-'B'(33h, 42h): 59  
  '3'-'C'(33h, 43h): On timer isn't set.  
  
OFF\_HOUR: Turn off time (hour)  
  '0'-'0'(30h, 30h): 00  
  |  
  '1'-'7'(31h, 37h): 23 (=17h)  
  '1'-'8'(31h, 38h): Off timer isn't set.  
  
OFF\_MIN: Turn off time (minute)  
  '0'-'0'(30h, 30h): 0  
  |  
  '3'-'B'(33h, 42h): 59 (=3Bh)  
  '3'-'C'(33h, 43h): Off timer isn't set.  
  
INPUT: Timer input  
  '0'-'0'(30h, 30h): DVI  
  '0'-'2'(30h, 32h): VGA  
  '0'-'3'(30h, 33h): RGB/HV  
  '0'-'4'(30h, 34h): HDMI  
  '0'-'5'(30h, 35h): DVD/HD1  
  '0'-'7'(30h, 37h): SCART  
  '0'-'8'(30h, 38h): VIDEO1  
  '0'-'9'(30h, 39h): VIDEO2  
  '0'-'A'(30h, 41h): S-VIDEO  
  
WD: Week setting  
  bit 0: Monday  
  bit 1: Tuesday  
  bit 2: Wednesday  
  bit 3: Thursday  
  bit 4: Friday  
  bit 5: Saturday  
  bit 6: Sunday  
  
EX.  
  '0'-'1'(30h, 31h): Monday  
  '0'-'4'(30h, 34h): Wednesday  
  '0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday  
  '7'-'F'(37h, 46h): Monday to Sunday  
  
FL: Option  
  bit 0: 0(30h):once 1(31h):Everyday  
  bit 1: 0(30h):once 1(31h):Every week  
  bit 2: 0:Disable 1:Enable  
  \* When bit 0 and bit 1 are '1', it behaves as Everyday.  
  
EX.  
  '0'-'1'(30h, 31h): Disable, Everyday

'0'-'4' (30h, 34h): Enable, once

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

3) The controller requests the monitor to write Enable/Disable Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'2'-'1'-'5'-PG-EN-ETX	BCC	CR

Header

SOH (01h): Start Of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change a setting.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'0'-'A' (30h, 41h): Message length

Message

STX (02h): Start of Message

'C'-'2'-'1'-'5' (43h, 32h, 31h, 35h): Enable/Disable Schedule writes command

PG-EN: Enable/Disable Schedule data

PG: Program No.

'0'-'0' (30h, 30h): Program No.1

|

'0'-'6' (30h, 36h): Program No.7

EN: Enable /Disable

'0'-'0' (30h, 30h): Disable

'0'-'1' (30h, 31h): Enable

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

4) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'C'	STX-'C'-'2'-'1'-'5'-ST-PG-EN-ETX	BCC	CR

Header

SOH (01h): Start Of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'B' (42h): Message type is "Command reply".

'0'-'C' (30h, 43h): Message length

Message

STX (02h): Start of Message

'C'-'2'-'1'-'5' (43h, 32h, 31h, 35h): Enable/Disable Schedule writes reply command

ST: Enable/Disable Schedule Status command

'0' (30h): No error

'1' (31h): Error

PG-EN: Enable/Disable Schedule data

PG: Program No.

'0'-'0'(30h, 30h): Program No.1  
 |  
 '0'-'6'(30h, 36h): Program No.7

EN: Enable /Disable  
 '0'-'0'(30h, 30h): Disable  
 '0'-'1'(30h, 31h): Enable

ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 11. Self diagnosis

### 11.1 Self-diagnosis status read

This command is used in order to read the Self-diagnosis status.

1) The controller requests the monitor to read Self-diagnosis status.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'4'	STX-'B'-'1'-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'4'(30h, 34h): Message length

Message

STX (02h): Start of Message  
 'B'-'1' (42h, 31h): Self-diagnosis command  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a result of the self-diagnosis.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'A'-'1'- ST(0)-ST(1) -----ST(n)-ETX	BCC	CR

Header

SOH (01h): Start Of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 N-N: Message length  
 Note.) The maximum data length that can be written to the monitor at a time is 32bytes.  
 Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (34h and 30h).

Message

STX (02h): Start of Message  
 'A'-'1' (41h, 31h): Application Test Report reply command

ST: Result of self-tests  
 '0'-'0'(30h, 30h):00: Normal  
 '7'-'0'(37h, 30h):70: Main-power +3.3V abnormality  
 '7'-'1'(37h, 31h):71: Main-power +12V abnormality  
 '7'-'2'(37h, 32h):72: Maim-power +5V abnormality  
 '7'-'3'(37h, 33h):73: Audio amplifier +24V abnormality  
 '7'-'4'(37h, 34h):74:  
 '7'-'5'(37h, 35h):75:  
 '8'-'0'(38h, 30h):80: Cooling fan-1 abnormality  
 '8'-'1'(38h, 31h):81: Cooling fan-2 abnormality  
 '9'-'0'(39h, 30h):90: Inverter abnormality

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 12. Serial No. & Model Name Read

### 12.1 Serial No. Read

This command is used in order to read a serial number.

1) The controller requests the monitor to read a serial number.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'6'-ETX	BCC	CR

Header

SOH (01h): Start Of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID which you want to get serial number.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'0'-'6'(30h, 36h): Message length

Message

STX (02h): Start of Message

'C'-'2'-'1'-'6' (43h, 32h, 31h, 36h): Serial No. command

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies the serial No. data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'N'-'N'	STX-'C'-'3'-'1'-'6'- Data(0)-Data(1)---Data(n)-ETX	BCC	CR

Header

SOH (01h): Start Of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'B' (42h): Message type is "Command reply".

N-N: Message length

Note.) The maximum data length that can be returned from the monitor at a time is

32bytes.

Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

Message

STX (02h): Start of Message  
'C'-'3'-'1'-'6' (41h, 33h, 31h, 36h): Serial No. reply command  
Data(0)-Data(1)----Data(n):Serial Number  
➤ These data are encoded to ASCII characters strings.  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

### 12.2 Model Name Read

This command is used in order to read the Model Name.

1) The controller requests the monitor to read Model Name.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'7'-ETX	BCC	CR

Header

SOH (01h): Start Of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID which you want to get Model Name.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'6'(30h, 36h): Message length

Message

STX (02h): Start of Message  
'C'-'2'-'1'-'7' (43h, 32h, 31h, 37h): Model Name command  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies the model name data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'C'-'3'-'1'-'7'-Data(0) -Data(1)---- -Data(n)-ETX	BCC	CR

Header

SOH (01h): Start Of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'B' (42h): Message type is "Command reply".  
N-N: Message length  
Note.) The maximum data length that can be returned from the monitor at a time is 32bytes.  
Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

Message

STX (02h): Start of Message  
'C'-'3'-'1'-'7' (43h, 33h, 31h, 37h): Model Name reply Command  
Data(0) -Data(1)----Data(n):Model name  
➤ These data are encoded to ASCII characters strings.  
ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet



# Appendix

## A. Operation Code (OP code) Table

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	Item	OP code page	OP code	Parameter	Remarks
PICTURE	Brightness	00h	10h	0: dark   MAX: bright	
	Contrast	00h	12h	0: low   MAX: high	
	Sharpness	00h	8Ch	0: dull   MAX: sharp	
	Black Level	00h	92h	0: dark   MAX: bright	
	Tint	00h	90h	0: purplish   MAX: greenish	
	Color	02h	1Fh	0: pale   MAX: deep	
	Color Temperature	00h	54h	0:2600K   74(4Ah):10000K	100K/step
	Color control	00h	Red: 9Bh Yellow: 9Ch Green: 9Dh Cyan: 9Eh Blue: 9Fh Magenta: A0h	0:   (center)   MAX:	
	Gamma Selection	02h	68h	Gamma Table Selection 1: Native Gamma 4: Gamma=2.2 8: Gamma=2.4 7: S Gamma	
	Noise Reduction	02h	20h	0: Off   MAX: High	
	Film Mode	02h	23h	1: Off 2: Auto	
	Picture mode	02h	1Ah	1: sRGB 3: Hi-Bright 4: Standard 5: Cinema	sRGB: PC mode only Cinema: A/V mode only
	Picture reset	00h	08h	1: Reset	Momentary
ADJUST	Auto Setup	00h	1Eh	1: Execute	Momentary
	Auto Adjust			N/A	
	H Position	00h	20h	0: Left side   Max.: Right side	Depends on a display timing
	V Position	00h	30h	0: Bottom side   Max.: Top side	Depends on a display timing
	Clock	00h	0Eh	0:   Max. :	
	Clock Phase	00h	3Eh	0:   Max. :	

	Item		OP code page	OP code	Parameter	Remarks
	H Resolution		02h	50h	0: Low   Max. : High	
	V Resolution		02h	51h	0: Low   Max.: High	
	Input Resolution		02h	DAh	1: Auto 2: 1024x768 3: 1280x768 4: 1360x768 5: 1366x768	
	Zoom mode		02h	CEh	1:Off (Real) 2:Custom 3:16:9-ZOOM 4:14:9-ZOOM 5:Dynamic	
	Custom Zoom	Zoom	02h	6Fh	1:100% 2:101%   201:300%	
		Zoom H-Expansion	02h	6Ch	1:100% 2:101%   201:300%	
		Zoom V-Expansion	02h	6Dh	1:100% 2:101%   201:300%	
		Zoom H-Position	02h	CCh	0: Left side   Max.: Right side	
		Zoom V-Position	02h	CDh	0: Down side   Max.: Up side	
	Size (Zoom)		02h	70h	1: Normal 2: Full 3: Wide 4: Zoom	Wide: A/V mode only
Adjust reset		00h	06h	1: Reset	Momentary	
AUDIO	Balance		00h	93h	0: Left   50:(Center)   100: Right	
	Treble		00h	8Fh	0: Min.   50:(Center)   100: Max.	
	Bass		00h	91h	0: Min.   50:(Center)   100: Max.	
	PIP Audio				N/A	
	Audio Input		02h	2Eh	1: Audio 1(PC) 2: Audio 2 3: Audio 3 4: HDMI	
	Audio reset		02h	31h	1: Reset	Momentary
SCHEDULE	Off Timer		02h	2Bh	0: Off 1: 1 hour   24: 24 hours	1 hour/step

	Item	OP code page	OP code	Parameter	Remarks	
	Enable Schedule	02h	E5h	0: No Mean 1: No.1 Enable   7: No.7 Enable		
	Disenable Schedule	02h	E6h	0: No Mean 1: No.1 Disable   7: No.7 Disable		
	Schedule reset	02h	CBh	0: None 5: Reset Schedule category	Momentary	
PIP	PIP Mode	02h	72h	1: Off 2: PIP 3: POP 4: Still 5: Side by side (aspect) 6: Side by side (Full)		
	PIP Size	02h	71h	1: Small 2: Middle 3: Large		
	PIP H Position	02h	74h	0: left   100(64h): right		
	PIP V Position	02h	75h	0: top   100(64h): bottom		
	Text Ticker	Mode	10h	08h	0: None 1: Off 2: Horizontal 3: Vertical	
		Position	10h	09h	0: Top/Left   100: Bottom/Right	
		Size	10h	0Ah	0-1: Do not set. 2: Narrow(2/24)   8: Wide(8/24)	
		Blend	10h	0Bh	1: 10%   10: 100%	
		Detect	10h	0Ch	0: None 1: Auto 2: Off	
		Fade In	10h	0Dh	0: None 1: On 2: Off	
		PIP Input(Sub input)	02h	73h	0: No mean 1: VGA(D-Sub) 2: RGB/HV(BNC=RGB) 3: DVI 4: HDMI (old NDS model) 5: Video1 (Video-In) 6: Video2 (BNC=Video) 7: S-Video 12: DVD/HD1 (BNC=Component) 14: DVD/HD2(BNC=SCART) 17: HDMI(VESA STD)	This operation has limitation of selection. Please refer to the monitor instruction manual.
	PIP Reset	02h	CBh	0: None 6: Reset PIP category	Momentary	

	Item	OP code page	OP code	Parameter	Remarks	
OSD	Language	00h	68h	1: English 2: German 3: French 4: Spanish 5: Japanese 6: Italian 7: Swedish	OSD Language	
	OSD Turn Off	00h	FCh	0-9:Do not set. 10:10s 11:11s   60:60s	5sec/step	
	OSD Position	H Position	02h	38h	0: Left   MAX.: Right	
		V Position	02h	39h	0: Down   MAX.: Up	
	Information OSD	02h	3Dh	0:Disable information OSD 3-10: OSD timer [seconds]		
	OSD reset	02h	CBh	0: None 7: Reset OSD category	Momentary	
MULTI DISPLAY	Monitor ID	02h	3Eh	1-100:ID		
	IR Control	02h	3Fh	1: Normal 4: Lock (Off)		
	Tile Matrix	Hmonitor	02h	D0h	1   5	Number of H-division
		Vmonitor	02h	D1h	1   5	Number of V-division
	Position	02h	D2h	1: Upper left   MAX.: Lower right		
	Tile comp	02h	D5h	1: Disable (Off) 2: Enable (On)		
	Mode	02h	D3h	1: Disable (OFF) 2: Enable (ON)		
	Power On Delay	02h	D8h	0: Off (0sec)  50:50sec		
	External control	10h	3Eh	0: No mean 1: RS-232C 2: LAN		
	Multi Display Reset	02h	CBh	0: None 8: Reset Multi Display category	Momentary	
DISPLAY PROTECTION	Power Save	00h	E1h	0: Off 1: On		
	Fan Control (Cooling Fan)	02h	7Dh	1: Auto(No offset) 2: Forced ON		
	Screen Saver	Gamma	02h	DBh	1: normal 2:screen saving gamma	
		Brightness	02h	DCh	1:normal 2:decrease brightness	
	Motion	02h	DDh	0: 0s(Off)   90: 900s	10s/step	

	Item	OP code page	OP code	Parameter	Remarks
	Side Border Color	02h	DFh	0: Black   100: White	
	Display Protection reset	02h	CBh	0: None 9: Reset Display Protection category	Momentary
Advanced Option	Input change			N/A	
	DVI Mode	02h	CFh	1: DVI-PC 2: DVI-HD	
	Scan Conversion	02h	25h	1: Off (INTERLACE) 2: Enable (IP ON/PROGRESSIVE)	
	Color System	02h	21h	1: NTSC 2: PAL 3: SECAM 4: Auto 5: 4.43NTSC 6: PAL-60	
	Scan Mode	02h	E3h	1: Under Scan 2: Over Scan	
	Advanced Option Reset	02h	E4h	1: RESET	Momentary
	Factory Reset	00h	04h	1: Reset	Momentary
	Input	00h	60h	0: No mean 1: VGA (D-Sub) 2: RGB/HV (BNC=RGB) 3: DVI 4: HDMI (old NDS model) 5: Video1 (Video-In) 6: Video2 (BNC=Video) 7: S-Video 12: DVD/HD1 (BNC=Component) 14: DVD/HD2 (BNC=SCART) 17: HDMI (VESA STD)	
	Audio Input	02h	2Eh	1: Audio 1 (PC) 2: Audio 2 3: Audio 3 4: HDMI	
	Volume UP/Down	00h	62h	0: whisper   100: loud	
	Mute	00h	8Dh	0,2: UNMUTE 1: MUTE	
	Still Capture	02h	76h	0: Off 1: Capture	Momentary
	Signal Information	02h	EAh	0: No Action 1: Off (No indication) 2: On (Indication)	
Temperature sensor	Select Temperature sensor	02h	78h	1: Sensor #1 2: Sensor #2	
	Readout a temperature	02h	79h	Returned value is 2's complement. Refer to section 6.2	Read only

All data are subject to change without notice.