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INDEX

I. Application ..... 3

II. Preparation ..... 4

    2. Connectors and wiring ..... 4

        2.1 RS-232C Remote control ..... 4

        2.2 LAN control ..... 4

III. Communication specification ..... 5

    3. Communication Parameter ..... 5

        3.1 RS-232C Remote control ..... 5

        3.2 LAN control ..... 5

        3.3 Communication timing ..... 5

    4. Communication Format ..... 6

        4.1 Header block format (fixed length) ..... 7

        4.2 Message block format ..... 9

        4.3 Check code ..... 11

        4.4 Delimiter ..... 12

    5. Message type ..... 13

        5.1 Get current Parameter from a monitor. .... 13

        5.2 "Get parameter" reply ..... 14

        5.3 Set parameter ..... 16

        5.4 "Set parameter" reply ..... 17

        5.5 Commands ..... 18

            5.5.1 Save Current Settings. .... 18

            5.5.2 Get Timing Report and Timing reply. .... 19

            5.5.3 NULL Message ..... 20

IV. Control Commands ..... 21

    6. Typical procedure example ..... 21

        6.1. How to change the "Backlight" setting. .... 21

        6.2. How to read the measurement value of the built-in temperature sensors. .... 24

        6.3. Operation Code (OP code) Table ..... 27

    7. Power control procedure ..... 39

        7.1 Power status read ..... 39

        7.2 Power control ..... 41

    8. Asset Data read and write ..... 43

        8.1 Asset Data Read Request and reply ..... 43

8.2 Asset Data write .....	45
9. Date & Time read and write .....	47
9.1 Date & Time Read .....	47
9.2 Date & Time Write .....	49
10. Schedule read and write .....	52
10.1 Schedule Read .....	52
10.2 Schedule Write .....	57
11. Self diagnosis.....	66
11.1 Self-diagnosis status read .....	66
12. Serial No. & Model Name Read .....	68
12.1 Serial No. Read .....	68
12.2 Model Name Read .....	70
13. Security Lock .....	72
13.1 Security Lock Control .....	72
14. Direct TV Chanel Read & Write .....	74
14.1 Direct TV Chanel Read & Reply .....	74
14.2 Direct TV Chanel Write & Reply .....	75
15. Daylight Saving read & write .....	76
15.1 Daylight Saving Read .....	76
15.2 Daylight Saving Write .....	78
16. Firmware Version .....	80
16.1 Firmware Version Read .....	80
17. Input Name .....	82
17.1 Input Name Read .....	82
17.2 Input Name Write .....	84
17.3 Input Name Reset .....	86
18. Power Save Mode .....	88
18.1 Power Save Mode Read .....	88
18.2 Power Save Mode Write .....	90
18.3 Auto Power Save Time Read.....	92
18.4 Auto Power Save Time Write .....	93
18.5 Auto Standby Time Read .....	95
18.6 Auto Standby Time Write .....	96
19. Security Enable .....	98
19.1 Security Enable Read .....	98
19.2 Security Enable Write .....	100
20. LAN MAC Address .....	102
20.1 LAN MAC Address Read .....	102

## I. Application

This document defines the communications method for control of the NEC LCD monitor, MultiSync E705 /E805 when using an external controller.

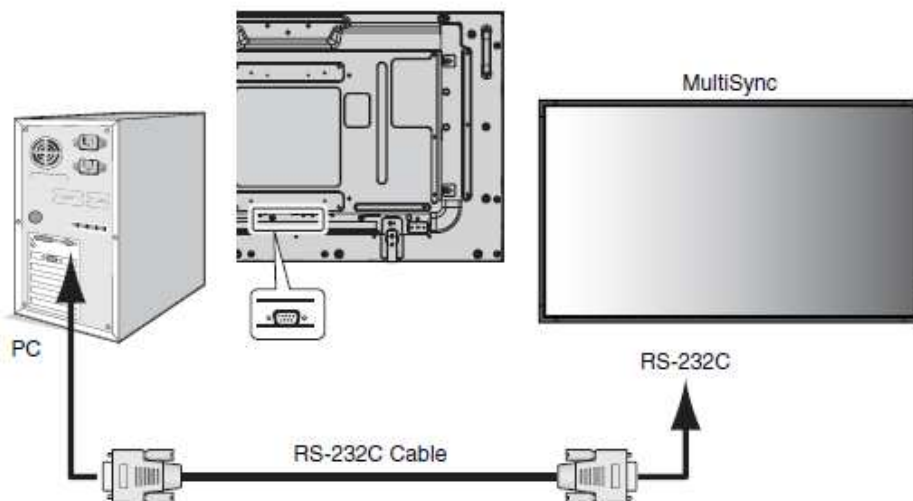
## II. Preparation

### 2. Connectors and wiring

#### 2.1 RS-232C Remote control

Connector: 9-pin D-Sub

Cable: Cross (reversed) cable or null modem cable

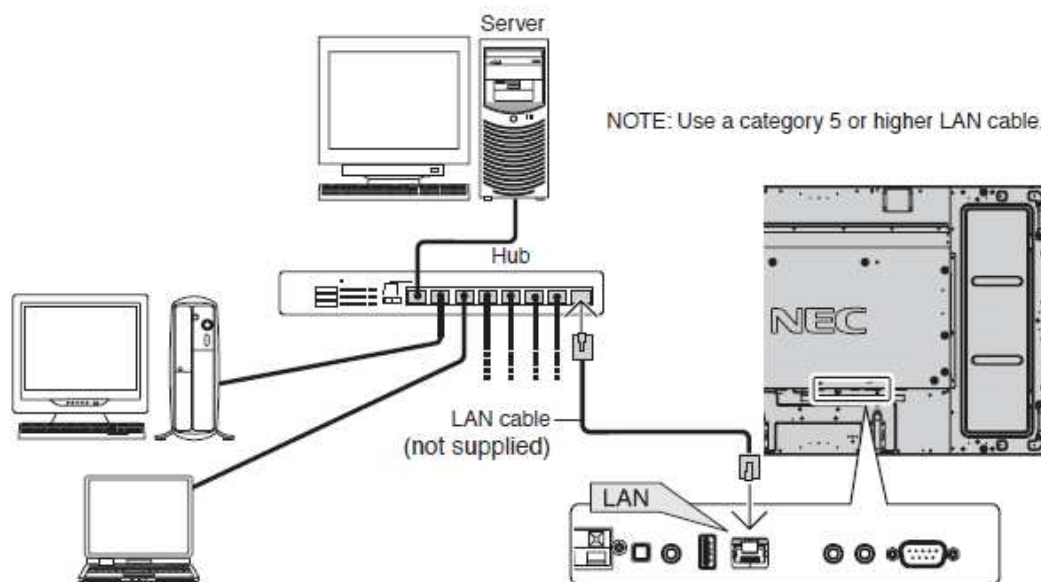


(Please refer "Controlling the LCD monitor via RS-232C Remote control" on User's manual.)

#### 2.2 LAN control

Connector: RJ-45 10/100 BASE-T

Cable: Category 5 or higher LAN cable



(Please refer "Controlling the LCD monitor via LAN control" on User's manual.)

### III. Communication specification

#### 3. Communication Parameter

##### 3.1 RS-232C Remote control

(1) Communication system	Asynchronous
(2) Interface	RS-232C
(3) Baud rate	9600bps
(4) Data length	8bits
(5) Parity	None
(6) Stop bit	1 bit
(7) Communication code	ASCII

##### 3.2 LAN control

(1) Communication system	TCP/IP (Internet protocol suite)
(2) Interface	Ethernet (CSMA/CD)
(3) Communication layer	Transport layer (TCP) * Using the payload of TCP segment.
(4) IP address	(Default) Automatic setup * If you need to change, Please refer "Network settings" on User's manual.
(5) Port No.	7142 (Fixed)

(Note)

The monitor will disconnect the connection if no packet data is received for 15 minutes.  
And the controller (PC) has to re-connect to control the monitor again, after 15 minutes or more.

##### 3.3 Communication timing

The controller should wait for a reply packet before the next command is sent.

(Note)

When the following commands are sent, a controller should wait for specified period after receiving the reply command before sending the next command.

- Power On, Power Off: 15 seconds
- Input, PIP Input, Auto Setup, Factory Reset: 10 seconds

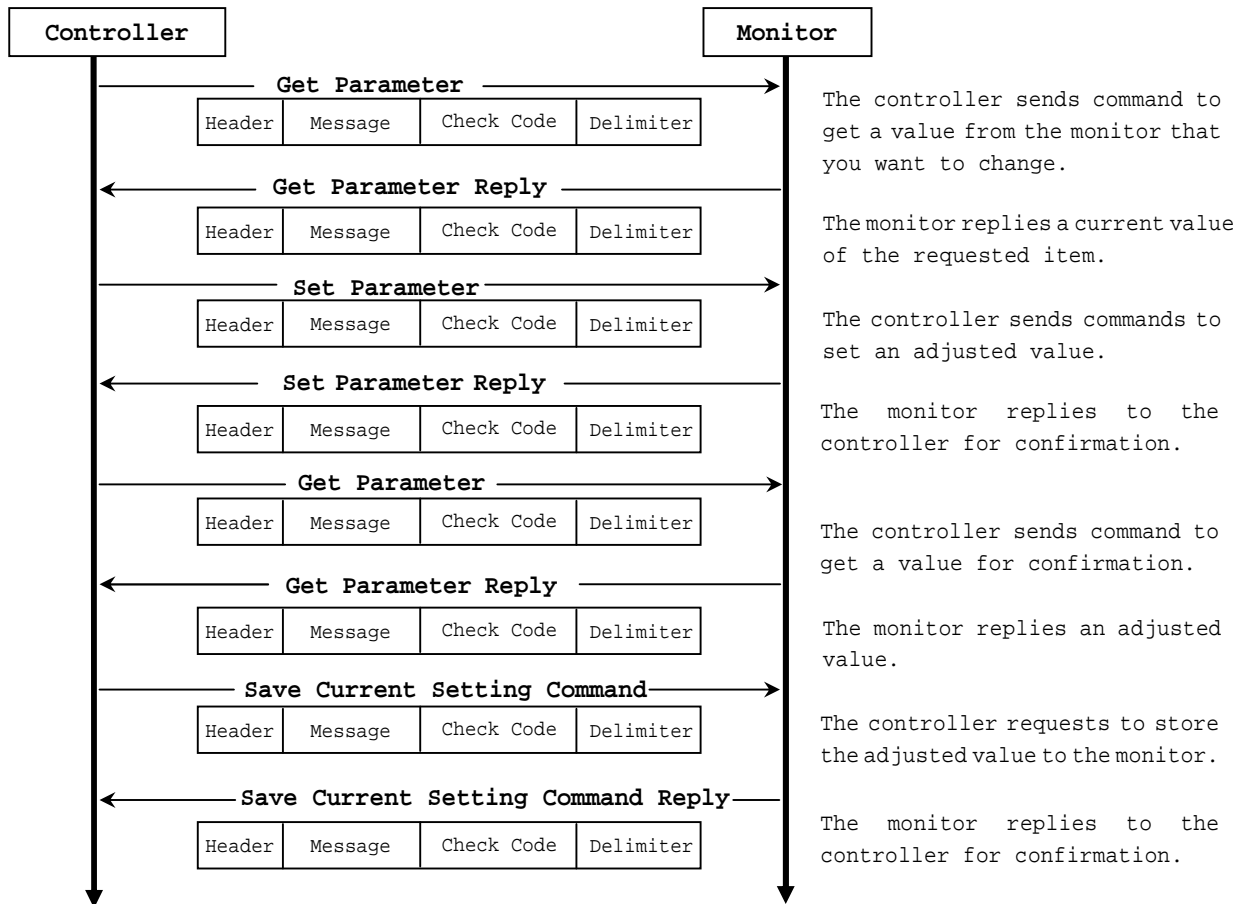
## 4. Communication Format

Header	Message	Check Code	Delimiter
--------	---------	------------	-----------

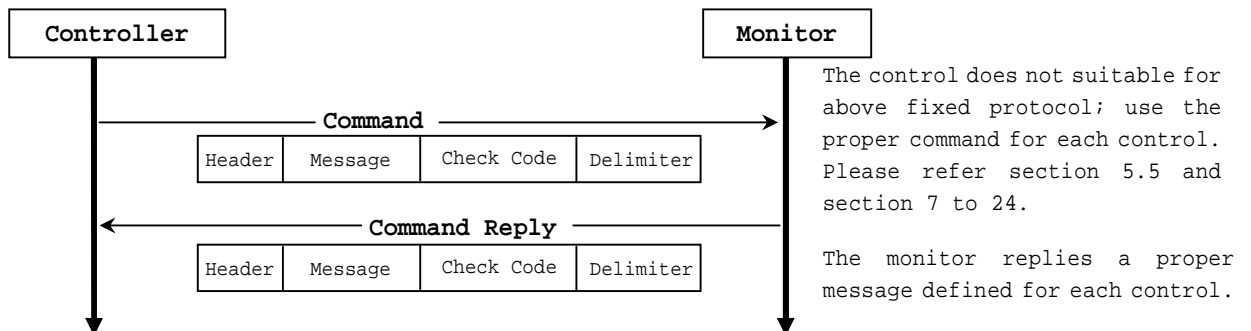
The command packet consists of four parts, Header, Message, Check code and Delimiter.

Recommended sequence of a typical procedure to control a monitor is as follows,  
[A controller and a monitor, two-way communication composition figure]

- For the general command (see the part "6.3. Operation Code (OP code) Table")



- For the special command (see the part 7 to 24. and 5.5.2)



#### 4.1 Header block format (fixed length)

<b>Header</b>	Message	Check code	Delimiter
---------------	---------	------------	-----------

SOH	Reserved '0'	Destination	Source	Message Type	Message Length
1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	6 <sup>th</sup> - 7 <sup>th</sup>

1<sup>st</sup> byte) SOH: Start of Header  
ASCII SOH (01h)

2<sup>nd</sup> byte) Reserved: Reserved for future extensions.

On this monitor, it must be ASCII '0' (30h).

3<sup>rd</sup> byte) Destination: Destination equipment ID. (Receiver)

Specify a commands receiver's address.

The controller sets the "MONITOR ID" or "GROUP ID" of the monitor controlled in here.

On the reply, the monitor sets '0' (30h), always.

"MONITOR ID", "GROUP ID" to "Destination Address" conversion table is as follows,

Monitor ID	Destination Address	Monitor ID	Destination Address	Monitor ID	Destination Address	Monitor ID	Destination Address
1	41h('A')	26	5Ah('Z')	51	73h	76	8Ch
2	42h('B')	27	5Bh	52	74h	77	8Dh
3	43h('C')	28	5Ch	53	75h	78	8Eh
4	44h('D')	29	5Dh	54	76h	79	8Fh
5	45h('E')	30	5Eh	55	77h	80	90h
6	46h('F')	31	5Fh	56	78h	81	91h
7	47h('G')	32	60h	57	79h	82	92h
8	48h('H')	33	61h	58	7Ah	83	93h
9	49h('I')	34	62h	59	7Bh	84	94h
10	4Ah('J')	35	63h	60	7Ch	85	95h
11	4Bh('K')	36	64h	61	7Dh	86	96h
12	4Ch('L')	37	65h	62	7Eh	87	97h
13	4Dh('M')	38	66h	63	7Fh	88	98h
14	4Eh('N')	39	67h	64	80h	89	99h
15	4Fh('O')	40	68h	65	81h	90	9Ah
16	50h('P')	41	69h	66	82h	91	9Bh
17	51h('Q')	42	6Ah	67	83h	92	9Ch
18	52h('R')	43	6Bh	68	84h	93	9Dh
19	53h('S')	44	6Ch	69	85h	94	9Eh
20	54h('T')	45	6Dh	70	86h	95	9Fh
21	55h('U')	46	6Eh	71	87h	96	A0h
22	56h('V')	47	6Fh	72	88h	97	A1h
23	57h('W')	48	70h	73	89h	98	A2h
24	58h('X')	49	71h	74	8Ah	99	A3h
25	59h('Y')	50	72h	75	8Bh	100	A4h
ALL	2Ah('*')						

Group ID	Destination Address	Group ID	Destination Address	Group ID	Destination Address	Group ID	Destination Address
A	31h('1')	D	34h('4')	G	37h('7')	J	3Ah(':',)
B	32h('2')	E	35h('5')	H	38h('8')		
C	33h('3')	F	36h('6')	I	39h('9')		

Ex.) If you want to control a monitor that has the "ID No." as '1', specify a destination address 'A' (41h). If you want to control all of the monitors which are connected by a daisy chain, specify a destination address '\*' (2Ah).

4<sup>th</sup>byte) Source: Source equipment ID. (Sender)

Specify a sender address.

The controller must be '0' (30h).

On the reply, the monitor sets the own MONITOR ID in here.

5<sup>th</sup>byte) Message Type: (Case sensitive.)

Refer to section 4.2 "Message block format" for more details.

ASCII 'A' (41h): Command.

ASCII 'B' (42h): Command reply.

ASCII 'C' (43h): Get current parameter from a monitor.

ASCII 'D' (44h): "Get parameter" reply.

ASCII 'E' (45h): Set parameter.

ASCII 'F' (46h): "Set parameter" reply.

6<sup>th</sup> -7<sup>th</sup> bytes) Message Length:

Specify the length of the message (that follows the header) from STX to ETX.

This length includes STX and ETX.

The byte data must be encoded to ASCII characters.

Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).

The byte data 0Bh must be encoded to ASCII characters '0' and 'B' (30h and 42h).



## 4.2 Message block format

Header	<b>Message</b>	Check code	Delimiter
--------	----------------	------------	-----------

"Message block format" is allied to the "Message Type" in the "Header".

Refer to the section 4.1 "Header block format" for more detail.

### 1)Get current parameter

The controller sends this message when you want to get the status of the monitor.

For the status that you want to get, specify the "OP code page" and "OP code", refer to "Appendix A. Operation code table".

"Message format" of the "Get current parameter" is as follows,

STX	OP code page		OP code		ETX
	Hi	Lo	Hi	Lo	

➤ Refer to section 5.1 "Get current parameter from a monitor." for more details.

### 2)Get Parameter reply

The monitor will reply with the status of the requested item specified by the controller in the "Get parameter message".

"Message format" of the "Get parameter reply" is as follows,

STX	Result		OP code page		OP code		Type		Max value			Current Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	

➤ Refer to section 5.2 "Get parameter reply" for more details.

### 3)Set parameter

The controller sends this message to change a setting of the monitor.

Message format of the "Set parameter" is as follows,

STX	OP code page		OP code		Set Value			ETX
	Hi	Lo	Hi	Lo	MSB		LSB	

➤ Refer to section 5.3 "Set parameter" for more details.

### 4)Set Parameter reply

The monitor replies with this message for a confirmation of the "Set parameter message".

Message format of the "Set parameter reply" is as follows,

STX	Result		OP code page		OP code		Type		Max value			Requested setting Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	

➤ Refer to section 5.4 "Set parameter reply" for more details.

### 5)Command

"Command message" format depends on each command.

Usually, this "command message" is used for some non-slider controls and some special operations,

such as "Save current settings", "Get timing report", "power control", "Schedule", etc. Refer to section 5.5 "Commands message" for more details.

#### 6) Command reply

The monitor replies to a query from the controller.

"Command reply message" format depends on each command.

Refer to section 5.5 "Commands message" for more details.

### 4.3 Check code

Header	Message	<b>Check code</b>	Delimiter
--------	---------	-------------------	-----------

Check code is the Block Check Code (BCC) between the Header and the End of Message except SOH.

		$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
SOH	$D_0$								
Reserved	$D_1$								
Destination	$D_2$								
Source	$D_3$								
Type	$D_4$								
Length(H)	$D_5$								
Length(L)	$D_6$								
STX	$D_7$								
Data	$D_8$								
ETX	$D_n$								
Check code	$D_{n+1}$	P	P	P	P	P	P	P	P

$$D_{n+1} = D_1 \text{ XOR } D_2 \text{ XOR } D_3 \text{ XOR } \dots \text{ XOR } D_n$$

XOR: Exclusive OR

Following is an example of a Check code (BCC) calculation.

Header							Message										Check code (BCC)	Delimiter
SOH	Reserved	Destination Address	Source Address	Message type	Message length		STX	OP code page		Set Value				ETX				
01	30	41	30	45	30	41	02	30	30	31	30	30	30	36	34	03	77	0D
$D_0$	$D_1$	$D_2$	$D_3$	$D_4$	$D_5$	$D_6$	$D_7$	$D_8$	$D_9$	$D_{10}$	$D_{11}$	$D_{12}$	$D_{13}$	$D_{14}$	$D_{15}$	$D_{16}$	$D_{17}$	$D_{18}$

$$\begin{aligned}
 \text{Check code (BCC) } D_{17} &= D_1 \text{ xor } D_2 \text{ xor } D_3 \text{ xor } \dots \text{ xor } D_{14} \text{ xor } D_{15} \text{ xor } D_{16} \\
 &= 30\text{h xor } 41\text{h xor } 30\text{h xor } 45\text{h xor } 30\text{h xor } 41\text{h} \\
 &\quad \text{xor } 02\text{h xor } 30\text{h xor } 30\text{h xor } 31\text{h xor } 30\text{h xor } 30\text{h} \\
 &\quad \text{xor } 30\text{h xor } 36\text{h xor } 34\text{h xor } 03\text{h} \\
 &= 77\text{h}
 \end{aligned}$$

#### 4.4 Delimiter

Header	Message	Check code	<b>Delimiter</b>
--------	---------	------------	------------------

Packet delimiter code; ASCII CR(0Dh).

## 5. Message type

### 5.1 Get current Parameter from a monitor.

STX	OP code page		OP code		ETX
	Hi	Lo	Hi	Lo	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup>

Send this message when you want to get the status of a monitor.

For the status that you want to get, specify the "OP code page" the "OP code", refer to "Appendix A. Operation code table".

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) OP code page: Operation code page.

Specify the "OP code page" for the control which you want to get the status.

Refer to "Appendix A Operation code table" for each item.

OP code page data must be encoded to ASCII characters.

Ex.) The byte data 02h must be encoded to ASCII characters '0' and '2' (30h and 32h).

OP code page 02h -> OP code page (Hi) = ASCII '0' (30h)

OP code page (Lo) = ASCII '2' (32h)

Refer to Operation code table. (Appendix A)

4<sup>th</sup>-5<sup>th</sup>bytes) OP code: Operation code

Refer to "Appendix A Operation code table" for each item.

OP code data must be encoded to ASCII characters.

Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).

OP code 3Ah -> OP code (Hi) = ASCII '3' (33h)

OP code (Lo) = ASCII 'A' (41h)

Refer to Operation code table.

6<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)

## 5.2 "Get parameter" reply

STX	Result		OP code page		OP code		Type		Max value			Current Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup> -7 <sup>th</sup>		8 <sup>th</sup> -9 <sup>th</sup>		10 <sup>th</sup> -13 <sup>th</sup>			14 <sup>th</sup> -17 <sup>th</sup>			18 <sup>th</sup>

The monitor replies with a current value and the status of the requested item (operation code).

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) Result code.

These bytes indicate a result of the requested commands as follows,

00h: No Error.

01h: Unsupported operation with this monitor or unsupported operation under current condition.

This result code from the monitor is encoded to ASCII characters.

Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).

4<sup>th</sup>-5<sup>th</sup>bytes) OP code page: Operation code page.

These bytes indicate a replying item's OP code page.

This returned value from the monitor is encoded to ASCII characters.

Ex.) The byte data 02h is encoded to ASCII character '0' and '2' (30h and 32h).

Refer to the operation code table.

6<sup>th</sup>-7<sup>th</sup>bytes) OP code: Operation code

These bytes indicate a replying item's OP code.

This returned value from the monitor is encoded to ASCII characters.

Refer to the operation code table.

Ex.) The byte data 1Ah is encoded to ASCII character '1' and 'A' (31h and 41h).

8<sup>th</sup>-9<sup>th</sup>bytes) Type: Operation type code

00h: Set parameter

01h: Momentary

Like the Auto Setup function which automatically changes the parameter.

This returned value from the monitor is encoded to ASCII characters.

Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).

10<sup>th</sup>-13<sup>th</sup>bytes) Max. value: Maximum value which monitor can accept. (16bits)

This returned value from the monitor is encoded to ASCII characters.

Ex.) '0', '1', '2' and '3' means 0123h (291)

14<sup>th</sup>-17<sup>th</sup>bytes) Current Value: (16bits)

This returned value from the monitor is encoded to ASCII characters.

Ex.) '0', '1', '2' and '3' means 0123h (291)

18<sup>th</sup> byte) ETX: End of Message

ASCII ETX (03h)

### 5.3 Set parameter

STX	OP code page		OP code		Set Value			ETX
	Hi	Lo	Hi	Lo	MSB		LSB	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup> -9 <sup>th</sup>			10 <sup>th</sup>

Send this message to change monitor's adjustment and so on.

The controller requests a monitor to change value.

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) OP code page: Operation code page

This OP code page data must be encoded to ASCII characters.

Ex.) The byte data 02h must be encoded to ASCII '0' and '2' (30h and 32h).

Refer to the Operation code table.

4<sup>th</sup>-5<sup>th</sup>bytes) OP code: Operation code

This OP code data must be encoded to ASCII characters.

Ex.) OP code 1Ah -> OP code (Hi) = ASCII '1' (31h)

OP code (Lo) = ASCII 'A' (41h)

Refer to the Operation code table.

6<sup>th</sup>-9<sup>th</sup>bytes) Set value: (16bit)

This data must be encoded to ASCII characters.

Ex.) 0123h -> 1<sup>st</sup>(MSB) = ASCII '0' (30h)

2<sup>nd</sup> = ASCII '1' (31h)

3<sup>rd</sup> = ASCII '2' (32h)

4<sup>th</sup>(LSB) = ASCII '3' (33h)

10<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)



## 5.4 "Set parameter" reply

STX	Result		OP code page		OP code		Type		Max value				Requested setting Value				ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB			LSB	MSB			LSB	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup> -7 <sup>th</sup>		8 <sup>th</sup> -9 <sup>th</sup>		10 <sup>th</sup> -13 <sup>th</sup>				14 <sup>th</sup> -17 <sup>th</sup>				18 <sup>th</sup>

The Monitor echoes back the parameter and status of the requested operation code.

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) Result code

ASCII '0' '0' (30h, 30h): No Error.

ASCII '0' '1' (30h, 31h): Unsupported operation with this monitor or unsupported operation under current condition.

4<sup>th</sup>-5<sup>th</sup>bytes) OP code page: Echoes back the Operation code page for confirmation.

Reply data from the monitor is encoded to ASCII characters.

Ex.) OP code page 02h -> OP code page = ASCII '0' and '2' (30h and 32h)

Refer to Operation code table.

6<sup>th</sup>-7<sup>th</sup>bytes) OP code: Echoes back the Operation code for confirmation.

Reply data from the monitor is encoded to ASCII characters.

Ex.) OP code 1Ah -> OP code (Hi) = ASCII '1' (31h)

OP code (Lo) = ASCII 'A' (41h)

Refer to Operation code table

8<sup>th</sup>-9<sup>th</sup>bytes) Type: Operation type code

ASCII '0' '0' (30h, 30h): Set parameter

ASCII '0' '1' (30h, 31h): Momentary

Like Auto Setup function, that automatically changes the parameter.

10<sup>th</sup>-13<sup>th</sup>bytes) Max. value: Maximum value that monitor can accept. (16bits)

Reply data from the monitor is encoded to ASCII characters.

Ex.) '0' '1' '2' '3' means 0123h (291)

14<sup>th</sup>-17<sup>th</sup>bytes) Requested setting Value: Echoes back the parameter for confirmation. (16bits)

Reply data from the monitor is encoded to ASCII characters.

Ex.) '0' '1' '2' '3' means 0123h (291)

18<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)

## 5.5 Commands

"Command message format" depends on each command. Some commands are shown with usage. Refer to section 7 to 13.

### 5.5.1 Save Current Settings.

The controller requests for the monitor to store the adjusted value.

STX	Command code		ETX
	'0'	'C'	

- Send "0C"(30h, 43h) as Save current settings command.
- Complete "Save Current setting" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-43h-03h-CHK-0Dh

SOH-'0'-'A'-'0'-'A'-'0'-'4'-STX-'0'-'C'-ETX-CHK- CR

The monitor replies the packet for confirmation as follows;

SOH-'0'-'0'-'A'-'B'-'0'-'6'-STX-'0'-'0'-'0'-'C'-ETX-CHK- CR

## 5.5.2 Get Timing Report and Timing reply.

The controller requests the monitor to report the displayed image timing.

STX	Command code		ETX
	'0'	'7'	

- Send "07"(30h, 37h) as Get Timing Report command.
- Complete "Get Timing Report" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-37h-03h-CHK-0Dh

SOH-'0'-'A'-'0'-'A'-'0'-'4'-STX-'0'-'7'-ETX-CHK- CR

The monitor replies status as the following format;

STX	Command		SS		H Freq.			V Freq.			ETX
	'4'	'E'	Hi	Lo	MSB		LSB	MSB		LSB	

- SS: Timing status byte
  - Bit 7 = 1: Sync Frequency is out of range.
  - Bit 6 = 1: Unstable count
  - Bit 5-2 Reserved (Don't care)
  - Bit 1 1:Positive Horizontal sync polarity.  
0:Negative Horizontal sync polarity.
  - Bit 0 1:Positive Vertical sync polarity.  
0:Negative Vertical sync polarity.
- H Freq: Horizontal Frequency in unit 0.01kHz
- V Freq: Vertical Frequency in unit 0.01Hz
  - Ex.) When H Freq is '1'2'A'9' (31h, 32h, 41h, 39h), it means 47.77kHz.

### 5.5.3 NULL Message

STX	Command code		ETX
	'B'	'E'	

The NULL message returned from the monitor is used in the following cases;

- To tell the controller that the monitor does not have any answer to give to the host (not ready or not expected)
- A null message will be returned by the monitor if the "Start Proof of Play" command is sent and the monitor has already started Proof of Play.
- A null message will be returned by the monitor if the "Stop Proof of Play" command is sent and the monitor has not started Proof of Play.
- Complete "NULL Message" command packet as follows;  
01h-30h-30h-41h-42h-30h-34h-02h-42h-45h-03h-CHK-0Dh  
SOH-'0'-'0'-'A'-'B'-'0'-'4'-STX-'B'-'E'-ETX-CHK- CR

## IV. Control Commands

### 6. Typical procedure example

The following is a sample of procedures to control the monitor, these are examples of "Get parameter", "Set parameter" and "Save current settings".

#### 6.1. How to change the "Backlight" setting.

Step 1. The controller requests the Monitor to reply with the current brightness setting and capability to support this operation. (Get parameter)

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'C'-'0'-'6'	STX-'0'-'0'-'1'-'0'-ETX	BCC	CR

##### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID from which you want to get a value.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'C' (43h): Message type is "Get parameter command".  
'0'-'6' (30h, 36h): Message length is 6 bytes.

##### Message

STX (02h): Start of Message  
'0'-'0' (30h, 30h): Operation code page number is 0.  
'1'-'0' (31h, 30h): Operation code is 10h (in the OP code page 0).  
ETX (03h): End of Message

##### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

##### Delimiter

CR (0Dh): End of packet

Step 2. The monitor replies with current Backlight setting and capability to support this operation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'D'-'1'-'2'	STX-'0'-'0'-'0'-'0'-'1'-'0'-'0'-'0'-'0'-'0'-'6'-'4'-'0'-'0'-'3'-'2'-ETX	BCC	CR

##### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'D' (44h): Message Type is "Get parameter reply".  
'1'-'2' (31h, 32h): Message length is 18 bytes.

##### Message

STX (02h): Start of Message  
'0'-'0' (30h, 30h): Result code. No error.  
'0'-'0' (30h, 30h): Operation code page number is 0.  
'1'-'0' (31h, 30h): Operation code is 10h (in the page 0).  
'0'-'0' (30h, 30h): This operation is "Set parameter" type.  
'0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Backlight max value is 100(0064h).  
'0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): Current Backlight setting is 50(0032h) .  
ETX (03h): End of Message

##### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter  
CR (0Dh): End of packet

Step 3. The controller request the monitor to change the Backlight setting

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'E'-'0'-'A'	STX-'0'-'0'-'1'-'0'-'0'-'0'-'5'-'0'-ETX	BCC	CR

Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'E' (45h): Message Type is "Set parameter command".  
'0'-'A' (30h, 41h): Message length is 10 bytes.

Message

STX (02h): Start of Message  
'0'-'0' (30h, 30h): Operation code page number is 0.  
'1'-'0' (31h, 30h): Operation code is 10h (in the page 0).  
'0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Set Backlight setting 80(0050h).  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

Step 4. The monitor replies with a message for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'- Monitor ID - 'F'-'1'-'2'	STX-'0'-'0'-'0'-'0'-'1'-'0'-'0'-'0'-'0'-'0'-'6'-'4'-'0'-'0'-'5'-'0'-ETX	BCC	CR

Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'F' (46h): Message Type is "Set parameter reply".  
'1'-'2' (31h, 32h): Message length is 18 bytes.

Message

STX (02h): Start of Message  
'0'-'0' (30h, 30h): Result code. No error.  
'0'-'0' (30h, 30h): Operation code page number is 0.  
'1'-'0' (31h, 30h): Operation code is 10h (in the page 0).  
'0'-'0' (30h, 30h): This operation is "Set parameter" type.  
'0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Backlight max value is 100(0064h).  
'0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Received a Backlight setting was 80(0050h) .  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

- Repeat Step 1 and Step 2, if you need to check the Backlight setting. (Recommended)
- Step 5. Request the monitor to store the Backlight setting. (Save Current Settings Command)

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'4'	STX-'0'-'C'-'ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to store the setting.  
     Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'4' (30h, 34h): Message length is 4 bytes.

#### Message

STX (02h): Start of Message  
 '0'-'C' (30h, 43h): Command code is 0Ch as "Save current settings".  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
     Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 6.2. How to read the measurement value of the built-in temperature sensors.

MultiSync E705 /E805 have three built-in temperature sensors.

The controller can monitor inside temperatures by using those sensors with external control.

The following shows the procedure for reading the temperatures from the sensors.

Step 1. Select a temperature sensor which you want to read.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'E'-'0'-'A'	STX-'0'-'2'-'7'-'8'-' '0'-'0'-'0'-'1'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get a value.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'E' (45h): Message Type is "Set parameter command".  
 '0'-'A' (30h, 41h): Message length is 10 bytes.

### Message

STX (02h): Start of Message  
 '0'-'2' (30h, 32h): Operation code page number is 2.  
 '7'-'8' (37h, 38h): Operation code is 78h (on page 2).  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Select the temperature sensor #1 (01h).  
 00h: No meaning  
 01h: Sensor #1  
 02h: Sensor #2  
 03h: Sensor #3  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

Step 2. The monitor replies for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'F'-'1'-'2'	STX-'0'-'0'-'0'-'2'-'7'-'8'-'0'-'0'-' '0'-'0'-'0'-'3'-'0'-'0'-'0'-'1'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicates a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'F' (46h): Message Type is "Set parameter reply".  
 '1'-'2' (31h, 32h): Message length is 18 bytes.

### Message

STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Result code. No error.  
 '0'-'2' (30h, 32h): Operation code page number is 2.  
 '7'-'8' (37h, 38h): Operation code is 78h (in the page 2).  
 '0'-'0' (30h, 30h): This operation is "Set parameter" type.



'0'-'0'-'0'-'3' (30h, 30h, 30h, 33h): Number of temperature sensors are 3 (0003h).  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): temperature sensor is #1.  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

Step 3. The controller requests the monitor to send the temperature from the selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'C'-'0'-'6'	STX-'0'-'2'-'7'-'9'-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get a value.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'C' (43h): Message Type is "Get parameter".  
 '0'-'6' (30h, 36h): Message length is 6 bytes.

Message

STX (02h): Start of Message  
 '0'-'2' (30h, 32h): Operation code page number is 2.  
 '7'-'9' (37h, 39h): Operation code is 79h (in the page 2).  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

Step 4. The monitor replies a temperature of selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'D'-'1'-'2'	STX-'0'-'0'-'0'-'2'-'7'-'9'-'0'-'0'-'F'-'F'-'F'-'F'-'0'-'0'-'3'-'2'-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'D' (44h): Message Type is "Get parameter reply".  
 '1'-'2' (31h, 32h): Message length is 18 bytes.

Message

STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Result code. No error.  
 '0'-'2' (30h, 32h): Operation code page number is 2.  
 '7'-'9' (37h, 39h): Operation code is 79h (in the page 2).  
 '0'-'0' (30h, 30h): This operation is "Set parameter" type.  
 'F'-'F'-'F'-'F' (46h, 46h, 46h, 46h): Maximum value.  
 '0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): The temperature is 25 degrees Celsius.

Readout value is 2's complement.

Temperature[Celsius]	Readout value	
	Binary	Hexadecimal
+125.0	0000 0000 1111 1010	00FAh
+ 25.0	0000 0000 0011 0010	0032h
+ 0.5	0000 0000 0000 0001	0001h
0	0000 0000 0000 0000	0000h
- 0.5	1111 1111 1111 1111	FFFFh
- 25.0	1111 1111 1100 1110	FFCEh
- 55.0	1111 1111 1001 0010	FF92h

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

### 6.3. Operation Code (OP code) Table

	Item	OP code page	OP code	Parameter	Remarks	
PICTURE	BACKLIGHT	00h	10h	0: dark   100(64h): bright		
	CONTRAST	00h	12h	0: low   100(64h): high		
	SHARPNESS	00h	8Ch	0: dull   24(18h): sharp		
	BRIGHTNESS	00h	92h	0: dark   100(64h): bright		
	HUE	00h	90h	0: purplish   100(64h): greenish		
	COLOR	02h	1Fh	0: pale   100(64h): deep		
	COLOR TEMPERATURE	00h	54h	0:2600K   74(4Ah):10000K	100K/step	
	COLOR TEMPERATURE (CUSTOM)	00h	14h	9: 10000K 11(0Bh): CUSTOM		
	R GAIN	00h	16h	0: Dark   255(FFh): Bright		
	B GAIN	00h	18h	0: Dark   255(FFh): Bright		
	G GAIN	00h	1Ah	0: Dark   255(FFh): Bright		
	COLOR CONTROL	00h	RED: 9Bh YELLOW: 9Ch GREEN: 9Dh CYAN: 9Eh BLUE: 9Fh MAGENTA: A0h	0:   100(64h):(center)   200(C8h):		
	GAMMA CORRECTION	02h	68h	0: No mean 1: NATIVE 4: 2.2 8: 2.4 7: S GAMMA 5: DICOM SIM. 6: PROGRAMABLE1 13(0Bh): PROGRAMABLE2 14(0Ch): PROGRAMABLE3		
	MOVIE SETTINGS	ADAPTIVE CONTRAST	02h	8Dh	0: No mean 1: Off 2: LOW 4: High	
		NOISE REDUCTION	02h	26h	0: Off   7: High	Page02 OPcode20h also works as same.

	Item	OP code page	OP code	Parameter	Remarks
	TELECINE	02h	23h	0: No mean 1: Off 2: Auto	
	PICTURE MODE	02h	1Ah	0: No mean 1: sRGB 3: HIGHBRIGHT 4: STANDARD 5: CINEMA 8: CUSTOM1 9: CUSTOM2	sRGB: PC mode only CINEMA: A/V mode only
	RESET (PICTURE)	02h	CBh	0: No mean 2: Reset Picture category	Momentary
ADJUST	AUTO SETUP	00h	1Eh	0: No mean 1: Execute	Momentary
	AUTO ADJUST	10h	B7h	0: No mean 1: OFF 2: ON	
	H POSITION	00h	20h	0: Left side   Max.: Right side	Depends on a display timing
	V POSITION	00h	30h	0: Bottom side   Max.: Top side	Depends on a display timing
	CLOCK	00h	0Eh	0:   Max. :	
	PHASE	00h	3Eh	0:   Max. :	
	H RESOLUTION	02h	50h	0: Low   Max. : High	
	V RESOLUTION	02h	51h	0: Low   Max.: High	

Item		OP code page	OP code	Parameter	Remarks
INPUT RESOLUTION		02h	DAh	Input Resolution select  0:No mean 1:Item 1(always Auto) 2:Item 2 3:Item 3 4:Item 4 5:Item 5  Ex) Item 1= AUTO Item 2= -- / 1024x768 / 1400x1050 / 800x600 / 1280x960 Item 3= -- / 1280x768 / 1680x1050 / 1024x576 / 1600x900 / Item 4= -- / 1360x768 / -- / -- / -- Item 5= -- / 1366x768 -- / -- / --	
ASPECT		02h	70h	0: No mean 1: NORMAL 2: FULL 3: WIDE 4: ZOOM 6: DYNAMIC 7: 1:1	Wide: Dynamic A/V mode only
Zoom Control	ZOOM	11h	2Ch	0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91%   100(64h): 100%   300(12Ch): 300%	The following commands can also be used. OP code page 02h OP code 6Fh Parameter 0: No mean 1: 100% 2: 101%   201(C9h): 300%
	H ZOOM	11h	2Dh	0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91%   100(64h): 100%   300(12Ch): 300%	The following commands can also be used. OP code page 02h OP code 6Ch Parameter 0: No mean 1: 100% 2: 101%   201(C9h): 300%

	Item	OP code page	OP code	Parameter	Remarks
	V ZOOM	11h	2Eh	0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91%   100(64h): 100%   300(12Ch): 300%	The following commands can also be used. OP code page 02h OP code 6Dh Parameter 0: No mean 1: 100% 2: 101%   201(C9h): 300%
	H POS	02h	CCh	0: Left side   200(C8h): Right side	
	V POS	02h	CDh	0: Down side   200(C8h): Up side	
	IMAGE FLIP	02h	D7h	0: No mean 1: NONE 2: H FLIP 3: V FLIP 4: 180 ROTATE	
	OSD FLIP	10h	B8h	0: No mean 1: OFF 2: ON	
	RESET (ADJUST)	02h	CBh	0: No mean 3: Reset Adjust category	Momentary
	VOLUME	00h	62h	0: whisper   100(64h): loud	
	BALANCE	00h	93h	0: Left   30(1Eh):(Center)   60(3Ch): Right	
		00h	94h	0: No mean 1: MONAURAL 2: STEREO	
	TREBLE	00h	8Fh	0: Min.   6:(Center)   12(0Ch): Max.	
BASS	00h	91h	0: Min.   6:(Center)   12(0Ch): Max.		
PIP AUDIO	10h	80h	0: No mean 1: MAIN AUDIO 2: PIP AUDIO		
LINE OUT	10h	81h	0: No mean 1: FIXED 2: VARIABLE		
SURROUND	02h	34h	0: No mean 1: OFF 2: ON		

AUDIO

	Item	OP code page	OP code	Parameter	Remarks	
	AUDIO INPUT	02h	2Eh	0: No mean 1: IN1 2: IN2 4: HDMI 6: OPTION 7: DPORT 10(0Ah): HDMI2		
	AUDIO DELAY	10h	CAh	0: No mean 1: OFF 2: ON		
	DELAY TIME	10h	CBh	0: (small)   100(64h): (large)		
	RESET (AUDIO)	02h	CBh	0: No mean 4: Reset Audio category	Momentary	
SCHEDULE	OFF TIMER	02h	2Bh	0: Off 1: 1 hour   24(18h): 24 hours	1 hour/step	
	SCHEDULE	ENABLE	02h	E5h	0: No mean 1: No.1 Enable   7: No.7 Enable	
		DISABLE	02h	E6h	0: No mean 1: No.1 Disable   7: No.7 Disable	
	SCHEDULE SETTINGS		Refer to chapter 10			
	DATE & TIME		Refer to chapter 9			
	DAYLIGHT SAVING		Refer to chapter 9 and 15			
	RESET (SCHEDULE)		02h	CBh	0: No mean 5: Reset Schedule category	Momentary
PIP	KEEP PIP MODE	10h	82h	0: No mean 1: OFF 2: ON		
	PIP MODE	02h	72h	0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full		
	PIP SIZE	10h	B9h	0(small)   80(large)		
	PIP POSITION	X	02h	74h	0: left   100(64h): right	
		Y	02h	75h	0: top   100(64h): bottom	
	ASPECT	10h	83h	0: No mean 1: NORMAL 2: FULL 3: WIDE 4: ZOOM		

Item		OP code page	OP code	Parameter	Remarks	
TEXT TICKER	MODE	10h	08h	0: No mean 1: OFF 2: HORIZONTAL 3: VERTICAL		
	POSITION	10h	09h	0: Top/Left   100(64h): Bottom/Right		
	SIZE	10h	0Ah	0-1: Do not set. 2: Narrow(2/24)   8: Wide(8/24)		
	BLEND	10h	0Bh	0: No mean 1: 10%   10(0Ah): 100%		
	DETECT	10h	0Ch	0: No mean 1: AUTO 2: OFF		
	FADE IN	10h	0Dh	0: No mean 1: ON 2: OFF		
PIP INPUT(SUB INPUT)		02h	73h	0: No mean 1: VGA 3: DVI 4: HDMI (Set only) 12(0Ch): Y/Pb/Pr 13(0Dh): OPTION 15(0Fh): DPORT 17(11h): HDMI 18(12h): HDMI2	This operation has limitation of selection. Please refer to the monitor instruction manual.	
RESET (PIP)		02h	CBh	0: No mean 6: Reset PIP Category	Momentary	
OSD	LANGUAGE		00h	68h	0: No mean 1: ENGLISH 2: GERMAN 3: FRENCH 4: SPANISH 5: JAPANESE 6: ITALIAN 7: SWEDISH 9: RUSSIAN 14(0Eh): CHINESE	OSD Language
	MENU DISPLAY TIME		00h	FCh	0-1: Do not set. 2: 10s 3: 15s   48(30h): 240s	5sec/step
	OSD POSITION	X	02h	38h	0: Left   255(FFh): Right	
		Y	02h	39h	0: Down   255(FFh): Up	
	INFORMATION OSD		02h	3Dh	0: Disable information OSD 3-10(0Ah): OSD timer [seconds]	
	MONITOR INFORMATION	MODEL NAME	Refer to chapter 12			
		SERIAL	Refer to chapter 12			
FIRMWARE1		Refer to chapter 16				



Item	OP code page	OP code	Parameter	Remarks	
	FIRMWARE2	Refer to chapter 16			
	CARBON SAVINGS	10h	10h (g) /11h (kg)	0 - 999(3E7h)(g) 0 - 65535(FFFFh)(kg) Read Only	
	CARBON USAGE	10h	26h (g) /27h (kg)	0 - 999(3E7h)(g) 0 - 65535(FFFFh)(kg) Read Only	
OSD TRANSPARENCY		02h	B8h	0: No mean 1: OFF 2: ON	
OSD ROTATION		02h	41h	0: Landscape 1: Rotated	
INPUT NAME		Refer to chapter 17			
NAME RESET					
MEMO		10h	BAh	0: No mean 1: Display a Memo 2: Undisplay a Memo	
RESET (OSD)		02h	CBh	0: No mean 7: Reset OSD category Momentary	
MONITOR ID		02h	3Eh	1-100:ID	
GROUP ID		10h	7Fh	0: No assignment 1: Group A 2: Group B 3: Group AB 4: Group C 5: Group AC   1023(3FFh):Group ABCDEFGHIJ Bit0:Group A Bit1:Group B Bit2:Group C Bit3:Group D Bit4:Group E Bit5:Group F Bit6:Group G Bit7:Group H Bit8:Group I Bit9:Group J	
MULTI DISPLAY	IR LOCK SETTING	MODE SELECT	10h	D4h	0: No mean 1: UNLOCK 2: ALL LOCK 3: CUSTOM LOCK The following commands can also be used. OP code page 02h OP code 3Fh Parameter 0: No mean 1: NORMAL 4: LOCK
		POWER	10h	D5h	0: No mean 1: UNLOCK 2: LOCK
		VOLUME	10h	D6h	0: No mean 1: UNLOCK 2: LOCK
		MIN VOL	10h	D7h	0 (whisper)   100(64h) (laud)
		MAX VOL	10h	D8h	0 (whisper)   100(64h) (laud)
		INPUT	10h	D9h	0: No mean 1: UNLOCK 2: LOCK
		UNLOCK SELECT	10h	DAh	0: No mean 1: VGA 3: DVI 4: HDMI (Set only)

Item		OP code page	OP code	Parameter	Remarks		
		10h	DBh	12(0Ch): Y/Pb/Pr 13(0Dh): OPTION 15(0Fh): DPORT 17(11h): HDMI 18(12h): HDMI2			
		10h	DCh				
POWER ON DELAY		02h	D8h	0: Off (0sec)   50(32h): 50sec			
LINK TO ID		10h	BCh	0: No mean 1: OFF 2: ON			
POWER INDICATOR		02h	BEh	0: No mean 1: ON 2: OFF			
RESET (MULTI DISPLAY)		02h	CBh	0: No mean 8: Reset Multi Display Category	Momentary		
POWER SAVE		Refer to Chapter 18					
DISPLAY PROTECTION	HEAT STATUS	FAN1/2/3	02h	7Ah /7Bh	Select target FAN. (7Ah) 0: No mean 1: FAN#1 2: FAN#2 3: FAN#3 Read status of target FAN. (7Bh) 0: OFF 1: ON 2: ERROR	Read Only	
	BACKLIGHT		Refer to Chapter 11 (Self-diagnosis status read)				
	TEMPERATURE SENSOR1/2/3		02h	79h	Return value is 2's complement. (0.5°C step)	Offset affects to a selected sensor. Select sensor (Page02h OPcode78h) 1 : SENSOR #1 2 : SENSOR #2 3 : SENSOR #3	
	FAN CONTROL	COOLING FAN		02h	7Dh	0: No mean 1: AUTO 2: ON	
		FAN SPEED		10h	3Fh	0: No mean 1: HIGH 2: LOW	
		SENSOR1		10h	E0h/E1h	E0h: Set centigrade 0 - 65535(FFFFh) E1h: Set offset frommax. value 0 - 10(0Ah)	
		SENSOR2		10h	E2h/E3h	E2h: Set centigrade 0 - 65535(FFFFh) E3h: Set offset frommax. value 0 - 10(0Ah)	

Item		OP code page	OP code	Parameter	Remarks	
	SENSOR3	10h	E4h/E5h	E4h: Set centigrade 0 - 65535(FFFFh) E5h: Set offset from max. value 0 - 10(0Ah)		
SCREEN SAVER	GAMMA	02h	DBh	0: No mean 1: OFF 2: ON		
	BACKLIGHT	02h	DCh	0: No mean 1: OFF 2: ON		
	MOTION	INTER VAL	02h	DDh	0: OFF(0s)   90(5Ah): 900s	10s/step
		ZOOM	10h	35h	0 : 95%   5 : 100%   10(0Ah) : 105%	
SIDE BORDER COLOR		02h	DFh	0: Black   100(64h): White		
CHANGE PASSWORD				N/A		
SECURITY		Refer to Chapter 19				
RESET (DISPLAY PROTECTION)		02h	CBh	0: No mean 9: Reset Display Protection category	Momentary	
EXTERNAL CONTROL	IP ADDRESS SETTING				N/A	
	MAC ADDRESS		Refer to Chapter 20			
	LAN POWER		10h	D3h	0: No mean 1: OFF 2: ON	
	DDC/CI		10h	BEh	0: No mean 1: OFF 2: ON	
	PING				N/A	
	IP ADDRESS RESET				N/A	
	RESET (EXTERNAL CONTROL)		02h	CBh	0: No mean 12(0Ch): Reset External Control Category	Momentary
	INPUT DETECT		02h	40h	0: FIRST DETECT 1: LAST DETECT 2: NONE 3: VIDEO DETECT 4: CUSTOM DETECT	
ADVANCED OPTION1	CUSTOM DETECT	PRIORITY1	10h	2Eh	0: No mean 1: VGA 3: DVI 4: HDMI (Set only) 12(0Ch): Y/Pb/Pr 13(0Dh): OPTION 15(0Fh): DPORT 17(11h): HDMI 18(12h): HDMI2	
		PRIORITY2	10h	2Fh		
		PRIORITY3	10h	30h		
	LONG CABLE COMP	ON/OFF	10h	3Dh		0: No mean 1: OFF 2: ON
	SOG PEAK	10h	37h	0 - 32(20h)		
	GAIN	10h	38h	0 - 32(20h)		
	R-H. POSITION	02h	58h	0 - 7		

Item		OP code page	OP code	Parameter	Remarks	
	G-H. POSITION	02h	59h	0 - 7		
	B-H. POSITION	02h	5Ah	0 - 7		
	SYNC TERMINATION	02h	E1h	0: No mean 1: HIGH 2: LOW		
INPUT CHANGE	INPUT CHANGE	10h	86h	0: No mean 1: NORMAL 2: QUICK 3: SUPER	When you set up "SUPER", please set up INPUT1 and INPUT2 first.	
	INPUT1	10h	CEh	0: No mean 1: VGA 3: DVI 4: HDMI (Set only)		
	INPUT2	10h	CFh	12(0Ch): Y/Pb/Pr 13(0Dh): OPTION 15(0Fh): DPORT 17(11h): HDMI 18(12h): HDMI2		
TERMINAL SETTING	DVI MODE	02h	CFh	0: No mean 1: DVI-PC 2: DVI-HD		
	BNC MODE	10h	7Eh	0: No mean 1: RGB 2: COMPONENT		
	D-SUB MODE	10h	8Eh	0: No mean 1: RGB 2: COMPONENT		
	HDMI SIGNAL	10h	40h	0: No mean 1: EXPAND 2: RAW		
DEINTERLACE		02h	25h	0: No mean 1: Off 2: ON		
COLOR SYSTEM		02h	21h	0: No mean 1: NTSC 2: PAL 3: SECAM 4: AUTO 5: 4.43NTSC 6: PAL-60		
OVER SCAN		02h	E3h	0: No mean 1: OFF 2: ON		
OPTION SETTING	OPTION POWER		10h	41h	0: OFF 1: ON	
	AUDIO		10h	B0h	0: No mean 1: ANALOG 2: DIGITAL	
	INTERNAL PC	OFF WARNIN G	10h	C0h	0: No mean 1: OFF 2: ON	
		AUTO OFF	10h	C1h	0: No mean 1: OFF 2: ON	
		START UP PC	10h	C2h	0: No mean 1: Execute	
		FORCE QUIT	10h	C3h	0: No mean 1: Execute	
RESET (ADVANCED OPTION1)		02h	CBh	0: No mean 10(0Ah): Reset Advanced option1 category	Momentary	

	Item		OP code page	OP code	Parameter	Remarks	
ADVANCED OPTION2	AUTO DIMMING	AUTO BRIGHTNESS	02h	2Dh	0: OFF 1: ON		
		ROOM LIGHT SENSING	10h	C8h	0: No mean 1: OFF 2: MODE1 3: MODE2		
		BACKLIGHT SETTING	MAX LIMIT	10h	C9h	0 - 100(64h)	
			IN BRIGHT	10h	33h	0 - 100(64h)	
			IN DARK	10h	34h	0 - 100(64h)	
			SENSIN G LUX	02h	B4h	Current Illuminance read	Read only
	RESET (ADVANCED OPTION2)		02h	CBh	0: No mean 11(0Bh): Reset Advanced option category	Momentary	
	FACTORY RESET		02h	CBh	0: No mean 1: Factory Reset	Momentary	
	INPUT		00h	60h	0: No mean 1: VGA 3: DVI 4: HDMI (Set only) 12(0Ch): Y/Pb/Pr 13(0Dh): OPTION 15(0Fh): DPORT 17(11h): HDMI 18(12h): HDMI2		
	AUDIO INPUT		02h	2Eh	0: No mean 1: IN1 2: IN2 4: HDMI 6: OPTION 7: DPORT 10(0Ah): HDMI2		
VOLUME UP/DOWN		00h	62h	0: whisper   100(64h): loud			
MUTE		00h	8Dh	0: UNMUTE(Set only) 1: MUTE 2: UNMUTE			
SCREEN MUTE		10h	B6h	0: No mean 1: SCREEN MUTE ON 2: SCREEN MUTE OFF			
MTS		02h	2Ch	0: No mean 1: Main 2: Sub 3: Main + Sub	This operation requires supported option TV tuner.		
SOUND		02h	34h	0: No mean 1: Off 2: ON	Same as 'SURROUND'		
PICTURE MODE		02h	1Ah	0: No mean 1: sRGB 3: HIGHBRIGHT 4: STANDARD 5: CINEMA 8: CUSTOM1 9: CUSTOM2	sRGB: PC mode only CINEMA: A/V mode only		

	Item	OP code page	OP code	Parameter	Remarks
	ASPECT	02h	70h	0: No mean 1: NORMAL 2: FULL 3: WIDE 4: ZOOM 6: DYNAMIC 7: 1:1 (Off/dot by dot)	WIDE: A/V mode only
	PIP ON/OFF STILL ON/OFF	02h	72h	0: No mean 1: Off 2: PIP 3: POP 4: STILL 5: PICTUR BY PICTURE - ASPECT 6: PICTURE BY PICTURE - FULL	
	PIP INPUT	02h	73h	0: No mean 1: VGA 3: DVI 4: HDMI (Set only) 12(0Ch): Y/Pb/Pr 13(0Dh): OPTION 15(0Fh): DPORT 17(11h): HDMI 18(12h): HDMI2	This operation has limitation of selection. Please refer to the monitor instruction manual.
	STILL CAPTURE	02h	76h	0: OFF 1: CAPTURE	Momentary
	SIGNAL INFORMATION	02h	EAh	0: No mean 1: OFF 2: ON	
	AUTO SETUP	00h	1Eh	0: No mean 1: Execute	Momentary
	TV-CHANNEL UP/DOWN	00h	8Bh	0: No mean 1: UP 2: DOWN	This operation requires supported option TV tuner.
TEMPERATURE SENSOR	SELECT TEMPERATURE SENSOR	02h	78h	0: No mean 1: SENSOR #1 2: SENSOR #2 3: SENSOR #3	
	READOUT A TEMPERATURE	02h	79h	Returned value is 2's complement. Refer to section 6.2	Read only
CARBON FOOTPRINT	READOUT CARBON FOOTPRINT (g)	10h	10h	0:   999(3E7h):	Read only
	READOUT CARBON FOOTPRINT (kg)	10h	11h	0:   65535(FFFFh):	Read only
	READOUT CARBON USAGE (g)	10h	26h	0:   999(3E7h):	Read only
	READOUT CARBON USAGE (kg)	10h	27h	0:   65535(FFFFh):	Read only

## 7. Power control procedure

### 7.1 Power status read

- 1) The controller requests the monitor to reply a current power status.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'0'-'1'-'D'-'6'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID from which you want to get status.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message Type is "Command".  
'0'-'6' (30h, 36h): Message length is 6 bytes.

#### Message

STX (02h): Start of Message  
'0'-'1'-'D'-'6': Get power status command.  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor returns with the current power status.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'2'	STX-'0'-'2'-'0'-'0'-'D'-'6'-'0'-'0'-'0'-'0'-'4'-'0'-'0'-'0'-'1'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'B' (42h): Message Type is "Command reply".  
'1'-'2' (31h, 32h): Message length is 18 bytes.

#### Message

STX (02h): Start of Message  
'0'-'2' (30h, 32h): Reserved data  
'0'-'0' (30h, 30h): Result code  
00: No Error.  
01: Unsupported.  
'D'-'6' (44h, 36h): Display power mode code  
'0'-'0' (30h, 30h): Parameter type code is "Set parameter".  
'0'-'0'-'0'-'4' (30h, 30h, 30h, 34h): Power mode is 4 types.  
'0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Current power mode  
<Status>  
0001: ON  
0002: Stand-by (power save)  
0003: Suspend (power save)  
0004: OFF (same as IR power off)  
ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet



## 7.2 Power control

1) The controller requests the monitor to control monitor power.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'C'	STX-'C'-'2'-'0'-'3'-'D'-'6'-'0'-'0'-'0'-'1'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'C' (30h, 43h): Message length is 12 bytes.

### Message

STX (02h): Start of Message  
 'C'-'2'-'0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control command  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode  
     0001: ON  
     0002, 0003: Do not set.  
     0004: OFF (same as the power off by IR)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'E'	STX-'0'-'0'-'C'-'2'-'0'-'3'-'D'-'6'-'0'-'0'-'0'-'1'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 'N'-'N': Message length  
 Note.) The maximum data length that can be written to the monitor at a time is 32bytes.  
 Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

### Message

STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Result code. No error.  
 'C'-'2', '0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control reply command  
     ➤ The monitor replies same as power control command to the controller.  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode  
     0001: ON  
     0002, 0003: Do not set.  
     0004: OFF (same as the power off by IR)  
 ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 8. Asset Data read and write

MultiSync E705 /E805 have the area for to store user's asset data of up to 64bytes.

### 8.1 Asset Data Read Request and reply

This command is used in order to read Asset Data.

1) The controller requests the monitor to reply with Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'0'-'0'-'B'- '0'-'0'-'2'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID from which you want to get data.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A' (30h, 41h): Message length is 10 bytes.

#### Message

STX (02h): Start of Message  
 'C'-'0'-'0'-'B' (43h, 30h, 30h, 42h): Asset read request command.  
 '0'-'0' (30h, 30h): Offset data from top of the Asset data.  
 At first set 00h: Read data from the top of Asset data area.  
 '2'-'0' (32h, 30h): Read out data length is 32bytes.  
 Secondly set 20h: Read data from the 32bytes offset point in the Asset data area.  
 Maximum readout length is 32bytes at a time.  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies Asset data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'C'-'1'-'0'-'B'- Data(0)-Data(1)---Data(N)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply"  
 N-N: Message length  
 Note.) This length includes STX and ETX.

#### Message

STX (02h): Start of Message  
 'C'-'1'-'0'-'B' (43h, 31h, 30h, 42h): Asset read reply command  
 Data(0) - Data(N): Returned Asset data  
 Ex.) When Data(n) is 1234h, replying data is (31h 32h, 33h, 34h).  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 8.2 Asset Data write

This command is used in order to write Asset Data.

1) The controller requests the monitor to write Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-N-N	STX-'C'-'0'-'0'-'E'-'0'-'0'-Data(0)-Data(1)---Data(N)-ETX	BCC	CR

### Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID in which you want to write data.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

N-N: Message length

Note.) The maximum data length that can be written to the monitor at a time is 32bytes.

### Message

STX (02h): Start of Message

'C'-'0'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data writes command

'0'-'0'(30h, 30h): Offset address from top of Asset data.

00h : Write data from top of the Asset data area.

Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.

ETX (03h): End of Message

### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'0'-'0'-'C'-'0'-'0'-'E'-'0'-'0'-Data(0)-Data(1)---Data(N)-ETX	BCC	CR

### Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'B' (42h): Message type is "Command reply".

N-N: Message length

Note.) The maximum data length that can be written to the monitor at a time is 32bytes.

### Message

STX (02h): Start of Message

'0'-'0': Result code. No error.

'C'-'0'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data write command

'0'-'0'(30h, 30h): Offset address from top of Asset data.

00h : Write data into from top of the Asset data area.

Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.

ETX (03h): End of Message

### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 9. Date & Time read and write

### 9.1 Date & Time Read

This command is used in order to read the setting of Date & Time.

- 1) The controller requests the monitor to reply with the Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'1'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to get status.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'0'-'6'(30h, 36h): Message length

#### Message

STX (02h): Start of Message

'C'-'2'-'1'-'1' (43h, 32h, 31h, 31h): Date & time read request command.

ETX (03h): End of Message

#### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'4'	STX-'C'-'3'-'1'-'1'- YY-MM-DD-WW-HH-MN-DS-ETX	BCC	CR

#### Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller

Monitor ID: Indicate a replying Monitor ID

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'B' (42h): Message type is "Command reply"

'1'-'4'(31h, 34h): Message length

#### Message

STX (02h): Start of Message

'C'-'3'-'1'-'1' (43h, 33h, 31h, 31h): Date & Time read reply command

'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data

YY: Year (offset 2000)

'0'-'0'(30h, 30h): 2000

|

'6'-'3'(36h, 33h): 2099 (99 = 63h)

MM: Month

'0'-'1'(30h, 31h): January

|

'0'-'C'(30h, 43h): December

DD: Day

'0'-'1'(30h, 31h): 1

|

'1'-'E'(31h, 45h): 30(=1Eh)

'1'-'F'(31h, 46h): 31(=1Fh)

WW: weekdays

'0'-'0'(30h, 30h): Sunday  
'0'-'1'(30h, 31h): Monday  
'0'-'2'(30h, 32h): Tuesday  
'0'-'3'(30h, 33h): Wednesday  
'0'-'4'(30h, 34h): Thursday  
'0'-'5'(30h, 35h): Friday  
'0'-'6'(30h, 36h): Saturday

HH: Hours

'0'-'0'(30h, 30h): 0  
|  
'1'-'7'(31h, 37h): 23 (=17h)

MN: Minutes

'0'-'0'(30h, 30h): 0  
|  
'3'-'B'(33h, 42h): 59 (=3Bh)

DS: Daylight saving (Summer time)

'0'-'0'(30h, 30h): NO  
'0'-'1'(30h, 31h): YES

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet



## 9.2 Date & Time Write

This command is used in order to write the setting of the Date & Time.

- 1) The controller requests the monitor to write Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'2'	STX-'C'-'2'-'1'-'2'- YY-MM-DD-WW-HH-MN-DS-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change the setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '1'-'2'(31h, 32h): Message length

### Message

STX (02h): Start of Message  
 'C'-'2'-'1'-'2' (43h, 32h, 31h, 32h): Date & Time write command  
 'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data  
 YY: Year (offset 2000)  
 '0'-'0'(30h, 30h): 2000  
 |  
 '6'-'3'(36h, 33h): 2099 (99 = 63h)  
  
 MM: Month  
 '0'-'1'(30h, 31h): JANUARY  
 |  
 '0'-'C'(30h, 43h): DECEMBER  
  
 DD: Day  
 '0'-'1'(30h, 31h): 1  
 |  
 '1'-'E'(31h, 45h): 30(=1Eh)  
 '1'-'F'(31h, 46h): 31(=1Fh)  
  
 WW: weekdays  
 '0'-'0'(30h, 30h): SUNDAY  
 '0'-'1'(30h, 31h): MONDAY  
 '0'-'2'(30h, 32h): TUESDAY  
 '0'-'3'(30h, 33h): WEDNESDAY  
 '0'-'4'(30h, 34h): THURSDAY  
 '0'-'5'(30h, 35h): FRIDAY  
 '0'-'6'(30h, 36h): SATURDAY  
  
 HH: Hours  
 '0'-'0'(30h, 30h): 0  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)  
  
 MN: Minutes  
 '0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59 (=3Bh)  
  
 DS: Daylight saving (Summer time)  
 '0'-'0'(30h, 30h): NO  
 '0'-'1'(30h, 31h): YES

ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'6'	STX-'C'-'3'-'1'-'2'-ST-YY-MM-DD-WW-HH-MN-DS-ETX	BCC	CR

Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'B' (42h): Message type is "Command reply".

'1'-'6'(31h, 36h): Message length

Message

STX (02h): Start of Message

'C'-'3'-'1'-'2' (43h, 33h, 31h, 32h): Date & Time write reply command

ST: Date & Time Status command

'0'-'0'(30h, 30h): No error

'0'-'1'(30h, 31h): Error

'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data

YY: Year (offset 2000)

'0'-'0'(30h, 30h): 2000

|

'6'-'3'(36h, 33h): 2099 (99 = 63h)

MM: Month

'0'-'1'(30h, 31h): JANUARY

|

'0'-'C'(30h, 43h): DECEMBER

DD: Day

'0'-'1'(30h, 31h): 1

|

'1'-'E'(31h, 45h): 30(=1Eh)

'1'-'F'(31h, 46h): 31(=1Fh)

WW: weekdays

'0'-'0'(30h, 30h): SUNDAY

'0'-'1'(30h, 31h): MONDAY

'0'-'2'(30h, 32h): TUESDAY

'0'-'3'(30h, 33h): WEDNESDAY

'0'-'4'(30h, 34h): THURSDAY

'0'-'5'(30h, 35h): FRIDAY

'0'-'6'(30h, 36h): SATURDAY

HH: Hours

'0'-'0'(30h, 30h): 0

|

'1'-'7'(31h, 37h): 23 (=17h)

MN: Minutes

'0'-'0'(30h, 30h): 0

|

'3'-'B'(33h, 42h): 59 (=3Bh)

DS: Daylight saving (Summer time)

'0'-'0'(30h, 30h): NO

'0'-'1'(30h, 31h): YES

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 10. Schedule read and write

### 10.1 Schedule Read

This command is used in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'2'-'2'-'1'-PG-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8' (30h, 38h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'2'-'2'-'1' (43h, 32h, 32h, 31h): Schedule read request command.  
 PG: Program No.  
 ➤ The data must be ASCII characters strings.  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies Schedule to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'2'-'6'	STX-'C'-'3'-'2'-'1'-PG-ON HOUR-ON MIN-OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE-EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '2'-'6' (32h, 36h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'3'-'2'-'1' (43h, 33h, 32h, 31h): Schedule read reply command  
 PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE-EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data  
 PG: Program No.  
 '0'-'0' (30h, 30h): Program No.1  
 |  
 '0'-'6' (30h, 36h): Program No.7  
  
 ON\_HOUR: Turn on time (hour)  
 '0'-'0' (30h, 30h): 00  
 |  
 '1'-'7' (31h, 37h): 23 (=17h)  
 '1'-'8' (31h, 38h): ON timer isn't set.

```

ON_MIN: Turn on time (minute)
'0'-'0'(30h, 30h): 0
|
'3'-'B'(33h, 42h): 59
'3'-'C'(33h, 43h): On timer isn't set.

OFF_HOUR: Turn off time (hour)
'0'-'0'(30h, 30h): 00
|
'1'-'7'(31h, 37h): 23 (=17h)
'1'-'8'(31h, 38h): Off timer isn't set.

OFF_MIN: Turn off time (minute)
'0'-'0'(30h, 30h): 0
|
'3'-'B'(33h, 42h): 59 (=3Bh)
'3'-'C'(33h, 43h): Off timer isn't set.

INPUT: Timer input
'0'-'0'(30h,30h): No mean (works on last memory)
'0'-'1'(30h,31h): VGA
'0'-'3'(30h,33h): DVI
'0'-'C'(30h,43h): Y/Pb/Pr
'0'-'D'(30h,44h): OPTION
'0'-'F'(30h,46h): DPORT
'1'-'1'(31h,31h): HDMI
'1'-'2'(31h,32h): HDMI2

WD: Week setting
bit 0: MONDAY
bit 1: TUESDAY
bit 2: WEDNESDAY
bit 3: THURSDAY
bit 4: FRIDAY
bit 5: SATURDAY
bit 6: SUNDAY

EX.
'0'-'1'(30h, 31h): MONDAY
'0'-'4'(30h, 34h): TUESDAY
'0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
'7'-'F'(37h, 46h): MONDAY to SUNDAY

FL: Option
bit 0: 0:once 1:Everyday
bit 1: 0:once 1:Every week
bit 2: 0:Disable 1:Enable

EX.
'0'-'1'(30h, 31h): Disable, Everyday
'0'-'4'(30h, 34h): Enable, once

P MODE: Picture mode
'0'-'0'(30h,30h): No mean (works on last memory)
'0'-'1'(30h,31h): sRGB
'0'-'3'(30h,33h): HIGHBRIGHT
'0'-'4'(30h,34h): STANDARD
'0'-'5'(30h,34h): CINEMA
'0'-'D'(30h,44h): CUSTOM1
'0'-'E'(30h,45h): CUSTOM2

EXT1: Extension1
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT2: Extension 2
'0'-'0'(30h,30h): (On this monitor, it is always '00')

```

EXT3: Extension 3  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT4: Extension 4  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT5: Extension 5  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT6: Extension 6  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT7: Extension 7  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

\*\*\*Following command also can be used for to keep backward compatibility, in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'2'-'1'-'3'-PG-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8'(30h, 38h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'2'-'1'-'3' (43h, 32h, 31h, 33h): Schedule read request command.  
 PG: Program No.  
 ➤ The data must be ASCII characters strings.  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies Schedule to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'6'	STX-'C'-'3'-'1'-'3'-PG-ON HOUR-ON MIN-OFF HOUR-OFF MIN-INPUT-WD-FL-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '1'-'6'(31h, 36h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'3' (43h, 33h, 31h, 33h): Schedule read reply command  
 PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data  
 PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '0'-'6'(30h, 36h): Program No.7  
  
 ON\_HOUR: Turn on time (hour)  
 '0'-'0'(30h, 30h): 00  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)  
 '1'-'8'(31h, 38h): ON timer isn't set.

ON\_MIN: Turn on time (minute)  
'0'-'0'(30h, 30h): 0  
|  
'3'-'B'(33h, 42h): 59  
'3'-'C'(33h, 43h): On timer isn't set.

OFF\_HOUR: Turn off time (hour)  
'0'-'0'(30h, 30h): 00  
|  
'1'-'7'(31h, 37h): 23 (=17h)  
'1'-'8'(31h, 38h): Off timer isn't set.

OFF\_MIN: Turn off time (minute)  
'0'-'0'(30h, 30h): 0  
|  
'3'-'B'(33h, 42h): 59 (=3Bh)  
'3'-'C'(33h, 43h): Off timer isn't set.

INPUT: Timer input  
'0'-'0'(30h, 30h): DVI  
'0'-'1'(30h, 31h): VGA  
'0'-'3'(30h, 33h): Y/Pb/Pr  
'0'-'7'(30h,30h): No mean (Works on last memory)

WD: Week setting  
bit 0: MONDAY  
bit 1: TUESDAY  
bit 2: WEDNESDAY  
bit 3: THURSDAY  
bit 4: FRIDAY  
bit 5: SATURDAY  
bit 6: SUNDAY

EX.  
'0'-'1'(30h, 31h): MONDAY  
'0'-'4'(30h, 34h): TUESDAY  
'0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY  
'7'-'F'(37h, 46h): MONDAY to SUNDAY

FL: Option  
bit 0: 0:once 1:Everyday  
bit 1: 0:once 1:Every week  
bit 2: 0:Disable 1:Enable

EX.  
'0'-'1'(30h, 31h): Disable, Everyday  
'0'-'4'(30h, 34h): Enable, once

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet



## 10.2 Schedule Write

This command is used in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'2'-'6'	STX-'C'-'2'-'2'-'2'-PG-ON HOUR-ON MIN-OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE-EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '2'-'6'(32h, 36h): Message length.

### Message

STX (02h): Start of Message  
 'C'-'2'-'2'-'2' (43h, 32h, 32h, 32h): Schedule writes command  
 PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE  
 EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data

PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '0'-'6'(30h, 36h): Program No.7

ON\_HOUR: Turn on time (hour)  
 '0'-'0'(30h, 30h): 00  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)  
 '1'-'8'(31h, 38h): ON timer isn't set.

ON\_MIN: Turn on time (minute)  
 '0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59  
 '3'-'C'(33h, 43h): On timer isn't set.

OFF\_HOUR: Turn off time (hour)  
 '0'-'0'(30h, 30h): 00  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)  
 '1'-'8'(31h, 38h): Off timer isn't set.

OFF\_MIN: Turn off time (minute)  
 '0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59 (=3Bh)  
 '3'-'C'(33h, 43h): Off timer isn't set.

### Note:

- \* The same time as ON time and OFF time cannot be set.
- \* Set '1'-'8' to ON/OFF\_HOUR and '3'-'C' to ON/OFF\_MIN, when ON/OFF time is deleted.

INPUT: Timer input  
 '0'-'0'(30h,30h): No mean (works on last memory)  
 '0'-'1'(30h,31h): VGA  
 '0'-'3'(30h,33h): DVI  
 '0'-'C'(30h,43h): Y/Pb/Pr  
 '0'-'D'(30h,44h): OPTION  
 '0'-'F'(30h,46h): DPORT  
 '1'-'1'(31h,31h): HDMI  
 '1'-'2'(31h,32h): HDMI2

\* Please select active input on your system (setting).  
\* If you select inactive input here, the input change execution will be ignored.

WD: Week setting  
bit 0: MONDAY  
bit 1: TUESDAY  
bit 2: WEDNESDAY  
bit 3: THURSDAY  
bit 4: FRIDAY  
bit 5: SATURDAY  
bit 6: SUNDAY

EX.  
'0'-'1'(30h, 31h): MONDAY  
'0'-'4'(30h, 34h): TUESDAY  
'0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY  
'7'-'F'(37h, 46h): MONDAY to SUNDAY

FL: Option  
bit 0: 0:once 1:Everyday  
bit 1: 0:once 1:Every week  
bit 2: 0:Disable 1:Enable  
\* When bit 0 and bit 1 are '1', it behaves as Everyday.

EX.  
'0'-'1'(30h, 31h): Disable, Everyday  
'0'-'4'(30h, 34h): Enable, once

P MODE: Picture mode  
'0'-'0'(30h,30h): No mean (works on last memory)  
'0'-'1'(30h,31h): sRGB  
'0'-'3'(30h,33h): HIGHBRIGHT  
'0'-'4'(30h,34h): STANDARD  
'0'-'5'(30h,34h): CINEMA  
'0'-'D'(30h,44h): CUSTOM1  
'0'-'E'(30h,45h): CUSTOM2  
\* Please select active picture mode on your system (setting).  
\* If you select inactive picture mode here, the input change execution will be ignored.

EXT1: Extension 1  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT2: Extension 2  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT3: Extension 3  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT4: Extension 4  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT5: Extension 5  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT6: Extension 6  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT7: Extension 7  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'2'-'8'	STX-'C'-'3'-'2'-'2'-ST-PG-ON HOUR-ON MIN-OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE-EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '2'-'8'(32h, 38h): Message length

Message

STX (02h): Start of Message  
 'C'-'3'-'2'-'2' (43h, 33h, 32h, 32h): Schedule writes reply command  
 ST: Schedule Status command  
     '0'-'0'(30h, 30h): No error  
     '0'-'1'(30h, 31h): Error  
 PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE  
 EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data  
 PG: Program No.  
     '0'-'0'(30h, 30h): Program No.1  
     |  
     '0'-'6'(30h, 36h): Program No.7  
  
 ON\_HOUR: Turn on time (hour)  
     '0'-'0'(30h, 30h): 00  
     |  
     '1'-'7'(31h, 37h): 23 (=17h)  
     '1'-'8'(31h, 38h): ON timer isn't set.  
  
 ON\_MIN: Turn on time (minute)  
     '0'-'0'(30h, 30h): 0  
     |  
     '3'-'B'(33h, 42h): 59  
     '3'-'C'(33h, 43h): On timer isn't set.  
  
 OFF\_HOUR: Turn off time (hour)  
     '0'-'0'(30h, 30h): 00  
     |  
     '1'-'7'(31h, 37h): 23 (=17h)  
     '1'-'8'(31h, 38h): Off timer isn't set.  
  
 OFF\_MIN: Turn off time (minute)  
     '0'-'0'(30h, 30h): 0  
     |  
     '3'-'B'(33h, 42h): 59 (=3Bh)  
     '3'-'C'(33h, 43h): Off timer isn't set.  
  
 INPUT: Timer input  
     '0'-'0'(30h,30h): No mean (works on last memory)  
     '0'-'1'(30h,31h): VGA  
     '0'-'3'(30h,33h): DVI  
     '0'-'C'(30h,43h): Y/Pb/Pr  
     '0'-'D'(30h,44h): OPTION  
     '0'-'F'(30h,46h): DPORT  
     '1'-'1'(31h,31h): HDMI  
     '1'-'2'(31h,32h): HDMI2  
  
 WD: Week setting  
     bit 0: MONDAY  
     bit 1: TUESDAY  
     bit 2: WEDNESDAY

bit 3: THURSDAY  
bit 4: FRIDAY  
bit 5: SATURDAY  
bit 6: SUNDAY

EX.

'0'-'1'(30h, 31h): MONDAY  
'0'-'4'(30h, 34h): TUESDAY  
'0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY  
'7'-'F'(37h, 46h): MONDAY to SUNDAY

FL: Option

bit 0: 0:once 1:Everyday  
bit 1: 0:once 1:Every week  
bit 2: 0:Disable 1:Enable  
\* When bit 0 and bit 1 are '1', it behaves as Everyday.

EX.

'0'-'1'(30h, 31h): Disable, Everyday  
'0'-'4'(30h, 34h): Enable, once

P MODE: Picture mode

'0'-'0'(30h,30h): No mean (works on last memory)  
'0'-'1'(30h,31h): sRGB  
'0'-'3'(30h,33h): HIGHBRIGHT  
'0'-'4'(30h,34h): STANDARD  
'0'-'5'(30h,34h): CINEMA  
'0'-'D'(30h,44h): CUSTOM1  
'0'-'E'(30h,45h): CUSTOM2

EXT1: Extension 1

'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT2: Extension 2

'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT3: Extension 3

'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT4: Extension 4

'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT5: Extension 5

'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT6: Extension 6

'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT7: Extension 7

'0'-'0'(30h,30h): (On this monitor, it is always '00')

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

3) The controller requests the monitor to write Enable/Disable Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'2'-'1'-'5'-PG-EN-ETX	BCC	CR

Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A'(30h, 41h): Message length

Message

STX (02h): Start of Message  
 'C'-'2'-'1'-'5' (43h, 32h, 31h, 35h): Enable/Disable Schedule writes command  
 PG-EN: Enable/Disable Schedule data  
 PG: Program No.  
     '0'-'0'(30h, 30h): Program No.1  
     |  
     '0'-'6'(30h, 36h): Program No.7  
  
 EN: Enable /Disable  
     '0'-'0'(30h, 30h): Disable  
     '0'-'1'(30h, 31h): Enable  
  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

4) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'C'	STX-'C'-'3'-'1'-'5'-ST-PG-EN-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'C' (30h, 43h): Message length

Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'5' (43h, 33h, 31h, 35h): Enable/Disable Schedule writes reply command  
 ST: Enable/Disable Schedule Status command  
     '0'-'0'(30h, 30h): No error  
     '0'-'1'(30h, 31h): Error  
 PG-EN: Enable/Disable Schedule data  
 PG: Program No.  
     '0'-'0'(30h, 30h): Program No.1  
     |  
     '0'-'6'(30h, 36h): Program No.7  
 EN: Enable /Disable  
     '0'-'0'(30h, 30h): Disable  
     '0'-'1'(30h, 31h): Enable  
  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

\*\*\*Following command also can be used for to keep backward compatibility, in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'6'	STX-'C'-'2'-'1'-'4'-PG-ON HOUR-ON MIN-OFF HOUR-OFF MIN-INPUT-WD-FL-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '1'-'6'(31h, 36h): Message length.

#### Message

STX (02h): Start of Message  
 'C'-'2'-'1'-'4' (43h, 32h, 31h, 34h): Schedule writes command  
 PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data  
 PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '0'-'6'(30h, 36h): Program No.7

ON\_HOUR: Turn on time (hour)  
 '0'-'0'(30h, 30h): 00  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)  
 '1'-'8'(31h, 38h): ON timer isn't set.

ON\_MIN: Turn on time (minute)  
 '0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59  
 '3'-'C'(33h, 43h): On timer isn't set.

OFF\_HOUR: Turn off time (hour)  
 '0'-'0'(30h, 30h): 00  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)  
 '1'-'8'(31h, 38h): Off timer isn't set.

OFF\_MIN: Turn off time (minute)  
 '0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59 (=3Bh)  
 '3'-'C'(33h, 43h): Off timer isn't set.

INPUT: Timer input  
 '0'-'0'(30h, 30h): DVI  
 '0'-'1'(30h, 31h): VGA  
 '0'-'3'(30h, 33h): Y/Pb/Pr  
 '0'-'7'(30h, 37h): (Works on last memory)  
 \* Please select active input on your system (setting).  
 \* If you select inactive input here, the input change execution will be ignored.

WD: Week setting  
 bit 0: MONDAY  
 bit 1: TUESDAY  
 bit 2: WEDNESDAY  
 bit 3: THURSDAY  
 bit 4: FRIDAY

bit 5: SATURDAY  
bit 6: SUNDAY

EX.

'0'-'1'(30h, 31h): MONDAY  
'0'-'4'(30h, 34h): TUESDAY  
'0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY  
'7'-'F'(37h, 46h): MONDAY to SUNDAY

FL: Option

bit 0: 0:once 1:Everyday  
bit 1: 0:once 1:Every week  
bit 2: 0:Disable 1:Enable  
\* When bit 0 and bit 1 are '1', it behaves as Everyday.

EX.

'0'-'1'(30h, 31h): Disable, Everyday  
'0'-'4'(30h, 34h): Enable, once

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'8'	STX-'C'-'3'-'1'-'4'-ST-PG-ON HOUR-ON MIN-OFF HOUR-OFF MIN-INPUT-WD-FL-ETX	BCC	CR

Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'B' (42h): Message type is "Command reply".

'1'-'8'(31h, 38h): Message length

Message

STX (02h): Start of Message

'C'-'3'-'1'-'4' (43h, 33h, 31h, 34h): Schedule writes reply command

ST: Schedule Status command

'0'-'0'(30h, 30h): No error

'0'-'1'(30h, 31h): Error

PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data

PG: Program No.

'0'-'0'(30h, 30h): Program No.1

|

'0'-'6'(30h, 36h): Program No.7

ON\_HOUR: Turn on time (hour)

'0'-'0'(30h, 30h): 00

|

'1'-'7'(31h, 37h): 23 (=17h)

'1'-'8'(31h, 38h): ON timer isn't set.

ON\_MIN: Turn on time (minute)

'0'-'0'(30h, 30h): 0

|

'3'-'B'(33h, 42h): 59

'3'-'C'(33h, 43h): On timer isn't set.

OFF\_HOUR: Turn off time (hour)

```
'0'-'0'(30h, 30h): 00
|
'1'-'7'(31h, 37h): 23 (=17h)
'1'-'8'(31h, 38h): Off timer isn't set.
```

```
OFF_MIN: Turn off time (minute)
'0'-'0'(30h, 30h): 0
|
'3'-'B'(33h, 42h): 59 (=3Bh)
'3'-'C'(33h, 43h): Off timer isn't set.
```

```
INPUT: Timer input
'0'-'0'(30h, 30h): DVI
'0'-'1'(30h, 31h): VGA
'0'-'3'(30h, 33h): Y/Pb/Pr
'0'-'7'(30h,30h): No mean (Works on last memory)
```

```
WD: Week setting
bit 0: MONDAY
bit 1: TUESDAY
bit 2: WEDNESDAY
bit 3: THURSDAY
bit 4: FRIDAY
bit 5: SATURDAY
bit 6: SUNDAY
```

```
EX.
'0'-'1'(30h, 31h): MONDAY
'0'-'4'(30h, 34h): TUESDAY
'0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
'7'-'F'(37h, 46h): MONDAY to SUNDAY
```

```
FL: Option
bit 0: 0:once 1:Everyday
bit 1: 0:once 1:Every week
bit 2: 0:Disable 1:Enable
* When bit 0 and bit 1 are '1', it behaves as Everyday.
```

```
EX.
'0'-'1'(30h, 31h): Disable, Everyday
'0'-'4'(30h, 34h): Enable, once
```

ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

3) The controller requests the monitor to write Enable/Disable Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'2'-'1'-'5'-PG-EN-ETX	BCC	CR

Header

```
SOH (01h): Start of Header
'0' (30h): Reserved
Monitor ID: Specify the Monitor ID of which you want to change a setting.
Ex.) If Monitor ID is '1', specify 'A'.
'0' (30h): Message sender is the controller.
'A' (41h): Message type is "Command".
'0'-'A'(30h, 41h): Message length
```

Message

```
STX (02h): Start of Message
'C'-'2'-'1'-'5' (43h, 32h, 31h, 35h): Enable/Disable Schedule writes command
```



PG-EN: Enable/Disable Schedule data  
 PG: Program No.  
     '0'-'0'(30h, 30h): Program No.1  
     |  
     '0'-'6'(30h, 36h): Program No.7

EN: Enable /Disable  
     '0'-'0'(30h, 30h): Disable  
     '0'-'1'(30h, 31h): Enable

ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

4) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'C'	STX-'C'-'3'-'1'-'5'-ST-PG-EN-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'C' (30h, 43h): Message length

Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'5' (43h, 33h, 31h, 35h): Enable/Disable Schedule writes reply command  
 ST: Enable/Disable Schedule Status command  
     '0'-'0'(30h, 30h): No error  
     '0'-'1'(30h, 31h): Error  
 PG-EN: Enable/Disable Schedule data  
 PG: Program No.  
     '0'-'0'(30h, 30h): Program No.1  
     |  
     '0'-'6'(30h, 36h): Program No.7

EN: Enable /Disable  
     '0'-'0'(30h, 30h): Disable  
     '0'-'1'(30h, 31h): Enable

ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 11. Self diagnosis

### 11.1 Self-diagnosis status read

This command is used in order to read the Self-diagnosis status.

- 1) The controller requests the monitor to read Self-diagnosis status.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'4'	STX-'B'-'1'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'4'(30h, 34h): Message length

#### Message

STX (02h): Start of Message  
 'B'-'1' (42h, 31h): Self-diagnosis command  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a result of the self-diagnosis.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'A'-'1'-ST(0)-ST(1) -----ST(n)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 N-N: Message length  
 Note.) The maximum data length that can be written to the monitor at a time is 32bytes.  
 Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (34h and 30h).

#### Message

STX (02h): Start of Message  
 'A'-'1' (41h, 31h): Application Test Report reply command  
 ST: Result of self-tests  
 '0'-'0'(30h, 30h):00: Normal  
 '7'-'0'(37h, 30h):70: Standby-power +3.3V abnormality  
 '7'-'1'(37h, 31h):71: Standby-power +5V abnormality  
 '7'-'2'(37h, 32h):72: Panel-power +12V abnormality  
 '7'-'8'(37h, 38h):78: Inverter power/Option slot2 power +24V Abnormality  
 '8'-'0'(38h, 30h):80: Cooling fan-1 abnormality  
 '8'-'1'(38h, 31h):81: Cooling fan-2 abnormality  
 ('8'-'2'(38h, 32h):82: Cooling fan-3 abnormality)  
 '9'-'1'(39h, 31h):91: LED Backlight abnormality  
 'A'-'0'(41h, 30h):A0: Temperature abnormality - shutdown  
 'A'-'1'(41h, 31h):A1: Temperature abnormality - half brightness  
 'A'-'2'(41h, 32h):A2: SENSOR reached at the temperature that the user had specified.  
 'B'-'0'(42h, 30h):B0: No signal

'D'-'0'(44h, 30h):D0: PROOF OF PLAY buffer reduction  
'E'-'0'(45h, 30h):E0: System error

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 12. Serial No. & Model Name Read

### 12.1 Serial No. Read

This command is used in order to read a serial number.

- 1) The controller requests the monitor to read a serial number.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'6'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get serial number.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'6'(30h, 36h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'2'-'1'-'6' (43h, 32h, 31h, 36h): Serial No. command  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies the serial No. data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'C'-'3'-'1'-'6'-Data(0)-Data(1)---Data(n)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 N-N: Message length  
 Note.) The maximum data length that can be returned from the monitor at a time is 32bytes.  
 Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

#### Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'6' (41h, 33h, 31h, 36h): Serial No. reply command  
 Data(0)-Data(1)---Data(n):Serial Number  
 ➤ The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).  
 Ex.) For example when receiving Serial Number data 33h 31h 33h 32h 33h 33h 33h 34h  
 Step1: Serial Number data is encoded as character string.  
 Example:  
 33h 31h 33h 32h 33h 33h 33h 34h -> '3','1','3','2','3','3','3','4'  
 Step2: Decode pairs of ASCII characters to hexadecimal values.  
 Example:  
 '3','1','3','2','3','3','3','4' -> 31h 32h 33h 34h  
 Step3: Byte data represents the ASCII string data.  
 Example:  
 31h 32h 33h 34h -> "1234"  
 Result: Serial Number is "1234".

Note: No null termination character is sent.

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 12.2 Model Name Read

This command is used in order to read the Model Name.

1) The controller requests the monitor to read Model Name.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'7'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get Model Name.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'6'(30h, 36h): Message length

### Message

STX (02h): Start of Message  
 'C'-'2'-'1'-'7' (43h, 32h, 31h, 37h): Model Name command  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies the model name data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'C'-'3'-'1'-'7'-Data(0) -Data(1)----Data(n)-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 N-N: Message length  
 Note.) The maximum data length that can be returned from the monitor at a time is 32bytes.  
 Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

### Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'7' (43h, 33h, 31h, 37h): Model Name reply Command  
 Data(0) -Data(1)----Data(n):Model name  
 > The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).  
 Ex.) For example when receiving Model Name data 35h 30h 33h 34h 33h 30h 33h 33h  
 Step1: Model Name data is encoded character string.  
 Example:  
 35h 30h 33h 34h 33h 30h 33h 33h -> '5','0','3','4','3','0','3','3'  
 Step2: Decode pairs of ASCII characters to hexadecimal values.  
 Example:  
 '5','0','3','4','3','0','3','3' -> 50h 34h 30h 33h  
 Step3: Byte data represents the ASCII string data.  
 Example:  
 50h 34h 30h 33h -> "P403"  
 Result: Model Name is "P403".  
 Note: No null termination character is sent.  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 13. Security Lock

### 13.1 Security Lock Control

This command sets the condition of security lock function to "LOCK" or "UNLOCK".

If security pass codes 1st to 4th are matched with monitor resisted pass codes, then this command is executed, and reply no error status and a new condition.

If codes aren't matched with them then setting isn't changed, and reply error status and a current condition.

If the monitor receives this command while waiting for Pass codes inputs, then it only checks Pass cords (and releases image muting if Pass codes are OK) and doesn't apply "EN" parameter.

1) The controller requests the monitor to set the condition of security lock.

Header	Message	Check code	Delimiter
SOH-'0'-MonitorID-'0'-'A'-'1'-'0'	STX-'C'-'2'-'1'-'D'-EN-P1-P2-P3-P4-ETX	BCC	CR

#### Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change a setting.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'1'-'0'(31h, 30h): Message length

#### Message

STX (02h): Start of Message

'C'-'2'-'1'-'D' (43h, 32h, 31h, 44h): Security Lock Control command

EN-P1-P2-P3-P4: Lock condition control data

EN: Enable /Disable

'0'-'0'(30h, 30h): Disable

'0'-'1'(30h, 31h): Enable

P1: Security Pass code 1st

'0'-'0'(30h, 30h): "0"

|

'0'-'9'(30h, 39h): "9"

P2: Security Pass code 2nd

'0'-'0'(30h, 30h): "0"

|

'0'-'9'(30h, 39h): "9"

P3: Security Pass code 3rd

'0'-'0'(30h, 30h): "0"

|

'0'-'9'(30h, 39h): "9"

P4: Security Pass code 4th

'0'-'0'(30h, 30h): "0"

|

'0'-'9'(30h, 39h): "9"

ETX (03h): End of Message

#### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet



2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'3'-'1'-'D'- ST-EN-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'D' (43h, 33h, 31h, 44h): Security Lock Control reply command  
 ST-EN: Lock condition result data  
     ST: Status  
         '0'-'0'(30h, 30h): No error  
         '0'-'1'(30h, 31h): Error  
  
     EN: Enable /Disable (Current condition)  
         '0'-'0'(30h, 30h): Disable  
         '0'-'1'(30h, 31h): START-UP LOCK (Enable)  
         '0'-'2'(30h, 32h): CONTROL LOCK  
         '0'-'3'(30h, 33h): BOTH LOCK  
  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 14. Direct TV Chanel Read & Write

When DTV unit (Option unit) is installed, channel settings is read and write directly.

### 14.1 Direct TV Chanel Read & Reply

- 1) The controller requests the monitor to read channel information.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'0'-'6'	STX-'C'-'2'-'2'-'C'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get Model Name.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'6'(30h, 36h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'2'-'2'-'C' (43h, 32h, 32h, 43h): Direct TV Channel Read command  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'1'-'2'	STX-'C'-'3'-'2'-'C'- MajorCH-MinorCH-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '1'-'2'(31h, 32h): Message length = 18bytes

#### Message

STX (02h): Start of Message  
 'C'-'3'-'2'-'C' (43h, 33h, 32h, 43h): Direct TV Channel read reply command  
 MajorCH: Major Channel (0000000h - FFFFFFFh),  
 '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'  
 MinorCH: Minor Channel (0000h - FFFFh),  
 '0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 14.2 Direct TV Chanel Write & Reply

1) The controller requests the monitor to write channel information.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'2'	STX-'C'-'2'-'2'-'D'-'MajorCH-MinorCH-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get Model Name.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '1'-'2'(31h, 32h): Message length = 18bytes

### Message

STX (02h): Start of Message  
 'C'-'2'-'2'-'D' (43h, 32h, 32h, 44h): Direct TV Channel write command  
 MajorCH: Major Channel (00000000h - FFFFFFFFh),  
 '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'  
 MinorCH: Minor Channel (0000h - FFFFh),  
 '0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'2'	STX-'C'-'3'-'2'-'D'-'MajorCH-MinorCH-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '1'-'2'(31h, 32h): Message length = 18bytes

### Message

STX (02h): Start of Message  
 'C'-'3'-'2'-'D' (43h, 33h, 32h, 43h): Direct TV Channel write reply command  
 MajorCH: Major Channel (00000000h - FFFFFFFFh),  
 '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'  
 MinorCH: Minor Channel (0000h - FFFFh),  
 '0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 15. Daylight Saving read & write

### 15.1 Daylight Saving Read

This command is used in order to read the setting of Daylight Saving.

- 1) The controller requests the monitor to reply a Daylight Saving setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'1'-'0'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8'(30h, 38h): Message length (8bytes)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'1' (43h, 41h, 30h, 31h): Daylight Saving Command  
'0'-'0' (30h, 30h): Read  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'2'-'0'	STX-'C'-'B'-'0'-'1'-'0'-'0'-ST-BM-BD1-BD-BT1-BT2-EM-ED1-ED2-ET1-ET2-TD-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'2'-'0'(32h, 30h): Message length (32bytes)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'1' (43h, 42h, 30h, 31h): Daylight Saving Setting reply command  
'0'-'0' (30h, 30h): Read  
ST: Error Status  
No Error : 00h (30h, 30h)  
Error : 01h (30h, 31h)  
BM: BEGIN MONTH  
JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)  
BD1: BEGIN DAY1  
FIRST : 01h (30h, 31h)  
SECOND : 02h (30h, 32h)  
THIRD : 03h (30h, 33h)  
FOUR : 04h (30h, 34h)

LAST : 05h (30h, 35h)  
BD2: BEGIN DAY2 (Day of the week)  
SUNDAY : 01h (30h, 31h)  
MONDAY : 02h (30h, 32h)  
TUESDAY : 03h (30h, 33h)  
WEDNESDAY : 04h (30h, 34h)  
THURSDAY : 05h (30h, 35h)  
FRIDAY : 06h (30h, 36h)  
SATURDAY : 07h (30h, 37h)  
BT1: BEGIN TIME1 (Hour)  
00h (30h, 30h) - 23 (32h, 33h)  
BT2: BEGIN TIME2 (Minute)  
00h (30h, 30h) - 59 (35h, 39h)  
EM: END MONTH  
JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)  
ED1: END DAY1  
FIRST : 01h (30h, 31h)  
SECOND : 02h (30h, 32h)  
THIRD : 03h (30h, 33h)  
FOUR : 04h (30h, 34h)  
LAST : 05h (30h, 35h)  
ED2: END DAY2 (Day of the week)  
SUNDAY : 01h (30h, 31h)  
MONDAY : 02h (30h, 32h)  
TUESDAY : 03h (30h, 33h)  
WEDNESDAY : 04h (30h, 34h)  
THURSDAY : 05h (30h, 35h)  
FRIDAY : 06h (30h, 36h)  
SATURDAY : 07h (30h, 37h)  
ET1: END TIME1 (Hour)  
00h (30h, 30h) - 23 (32h, 33h)  
ET2: END TIME2 (Minute)  
00h (30h, 30h) - 59 (35h, 39h)  
TD: TIME DIFFERENCE  
+01:00 : 00h (30h, 30h)  
+00:30 : 01h (30h, 31h)  
-00:30 : 02h (30h, 32h)  
-01:00 : 03h (30h, 33h)  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 15.2 Daylight Saving Write

This command is used in order to write the setting of the Daylight Saving.

- 1) The controller requests the monitor to write Daylight Saving.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'E'	STX-'C'-'A'-'0'-'1'-'0'-'1'-BM-BD1-BD2-BT1-BT2-EM-ED1-ED2-ET1-ET2-TD-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '1'-'E'(31h, 45h): Message length (30bytes)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'1' (43h, 41h, 30h, 31h): Daylight Saving Setting Command  
 '0'-'1' (30h, 31h): Write  
 BM: BEGIN MONTH  
 JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)  
 BD1: BEGIN DAY1  
 FIRST : 01h (30h, 31h)  
 SECOND : 02h (30h, 32h)  
 THIRD : 03h (30h, 33h)  
 FOUR : 04h (30h, 34h)  
 LAST : 05h (30h, 35h)  
 BD2: BEGIN DAY2 (Day of the week)  
 SUNDAY : 01h (30h, 31h)  
 MONDAY : 02h (30h, 32h)  
 TUESDAY : 03h (30h, 33h)  
 WEDNESDAY : 04h (30h, 34h)  
 THURSDAY : 05h (30h, 35h)  
 FRIDAY : 06h (30h, 36h)  
 SATURDAY : 07h (30h, 37h)  
 BT1: BEGIN TIME1 (Hour)  
 00h (30h, 30h) - 23 (32h, 33h)  
 BT2: BEGIN TIME2 (Minute)  
 00h (30h, 30h) - 59 (35h, 39h)  
 EM: END MONTH  
 JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)  
 ED1: END DAY1  
 FIRST : 01h (30h, 31h)  
 SECOND : 02h (30h, 32h)  
 THIRD : 03h (30h, 33h)  
 FOUR : 04h (30h, 34h)  
 LAST : 05h (30h, 35h)  
 ED2: END DAY2 (Day of the week)  
 SUNDAY : 01h (30h, 31h)  
 MONDAY : 02h (30h, 32h)  
 TUESDAY : 03h (30h, 33h)  
 WEDNESDAY : 04h (30h, 34h)  
 THURSDAY : 05h (30h, 35h)  
 FRIDAY : 06h (30h, 36h)  
 SATURDAY : 07h (30h, 37h)  
 ET1: END TIME1 (Hour)  
 00h (30h, 30h) - 23 (32h, 33h)  
 ET2: END TIME2 (Minute)  
 00h (30h, 30h) - 59 (35h, 39h)  
 TD: TIME DIFFERENCE

+01:00 : 00h (30h, 30h)  
 +00:30 : 01h (30h, 31h)  
 -00:30 : 02h (30h, 32h)  
 -01:00 : 03h (30h, 33h)  
 ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'1'-'0'-'1'-ST-ETX	BCC	CR

Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', replying monitor's ID is '1'.

'B' (42h): Message type is "Command reply".

'0'-'A'(30h, 41h): Message length (10bytes)

Message

STX (02h): Start of Message

'C'-'B'-'0'-'1' (43h, 42h, 30h, 31h): Daylight Saving Setting Command

'0'-'1' (30h, 31h): Write

ST: Error Status

No Error : 00h (30h, 30h)

Error : 01h (30h, 31h)

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 16. Firmware Version

### 16.1 Firmware Version Read

This command is used in order to read a firmware version.

- 1) The controller requests the monitor to reply a firmware version.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'2'-TY-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8'(30h, 38h): Message length (8bytes)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'2' (43h, 41h, 30h, 32h): Firmware Version Command  
TY: Firmware Type  
Firmware1: 00h (30h, 30h)  
Firmware2: 01h (30h, 31h)  
Firmware3: 02h (30h, 32h)  
Firmware4: 03h (30h, 33h)  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a firmware version to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'B'-'1'-'1'	STX-'C'-'B'-'0'-'2'-ST-TY-MV-PP-BV1-BV2-BV3-BR1-BR2-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'1'-'1'(31h, 31h): Message length (17bytes)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'2' (43h, 42h, 30h, 32h): Firmware Version Read reply  
ST: Error Status  
No Error : 00h (30h, 30h)  
Error : 01h (30h, 31h)  
TY: Firmware Type  
Firmware1: 00h (30h, 30h)  
Firmware2: 01h (30h, 31h)  
MV: Major Version:



00h (30h, 30h) - 09h (30h, 39h)  
PP: Period:  
2Eh (32h, 45h) (fixed)  
BV1: Minor (Basic) Version1:  
00h (30h, 30h) - 09h (30h, 39h)  
BV2: Minor (Basic) Version2:  
00h (30h, 30h) - 09h (30h, 39h)  
BV3: Minor (Basic) Version3:  
00h (30h, 30h) - 09h (30h, 39h)  
BR1: Branch Version1:  
A:41h (34h, 31h) - Z:5Ah (35h, 41h)  
BR2: Branch Version1:  
A:41h (34h, 31h) - Z:5Ah (35h, 41h)

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 17. Input Name

### 17.1 Input Name Read

This command is used in order to read the setting of Input Name.

- 1) The controller requests the monitor to reply Input Name setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'4'-'0'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8'(30h, 38h): Message length (8bytes)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input Name Command  
'0'-'0' (30h, 30h): Read  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Input Name to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-LN(H)-LN(L)	STX-'C'-'B'-'0'-'4'-'0'-'0'-Data(0)-Data(1)-Data(2)- --- -Data(n)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
LN(H)-LN(L): Message length (byte length), from STX to ETX  
Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input Name command reply  
'0'-'0' (30h, 30h): Read  
Data(n) : Input name \*n = Max 14  
➤ The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).  
Ex.) For example when receiving Data(n) of 35h 36h 34h 37h 34h 31h  
Step1: Input Name data is encoded as character code.  
Example:  
35h 36h 34h 37h 34h 31h -> '5'-'6'-'4'-'7'-'4'-'1'  
Step2: Decode pairs of ASCII characters to hexadecimal values.  
Example:  
'5'-'6'-'4'-'7'-'4'-'1' -> 56h 47h 41h  
Step3: Byte data represents the ASCII string data.

Example:  
56h 47h 41h -> "VGA"  
Result: Input Name is "VGA".  
Note: No null termination character is sent.  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 17.2 Input Name Write

This command is used in order to write the setting of Input Name.

- 1) The controller requests the monitor to write Input Name.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'- LN(H)-LN(L)	STX-'C'-'A'-'0'-'4'-'0'-'1'-Data(0)-Data(1)-Data(2)- --- -Data(n)-ETX	BCC	CR

### Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change a setting.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

LN(H)-LN(L): Message length (byte length), from STX to ETX

Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

### Message

STX (02h): Start of Message

'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input name Command

'0'-'1' (30h, 31h): Write

Data(n) : Input name \*n = Max 14

- The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

Ex.) In the case of Input Name "VGA"

Step1: Input Name data is handled as character code.

Example:

"VGA" -> 56h 47h 41h (ASCII)

Step2: The hexadecimal value of each original character is encoded as two ASCII characters representing the value.

Example:

56h 47h 41h -> '5'-'6'-'4'-'7'-'4'-'1'

Result: The following data is assigned to Data(n).

35h 36h 34h 37h 34h 31h

ETX (03h): End of Message

### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'0'-'0'-'1'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', replying monitor's ID is '1'.

'B' (42h): Message type is "Command reply".

'0'-'A'(30h, 41h): Message length (10bytes)

### Message

STX (02h): Start of Message

'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input name Command

'0'-'1' (30h, 31h): Write

ST: Status  
  00h (30h, 30h): No Error  
  01h (30h, 31h): Error  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
  Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

### 17.3 Input Name Reset

This command is used in order to reset the Input Name.

- 1) The controller requests the monitor to reset Input Name.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'4'-'0'-'2'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8'(30h, 38h): Message length (8bytes)

#### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input Name Command  
 '0'-'2' (30h, 32h): Reset  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'0'-'0'-'2'-ST-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length (10bytes)

#### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input name Command  
 '0'-'2' (30h, 32h): Reset  
 ST: Status  
 00h (30h, 30h): No Error  
 01h (30h, 31h): Error  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 18. Power Save Mode

### 18.1 Power Save Mode Read

This command is used in order to read the Power Save Mode.

- 1) The controller requests the monitor to read Power Save Mode

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'B'-'0'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8'(30h,38h): Message length (8byte)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
'0'-'0' (30h, 30h): Read  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Power Save Mode to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'0'-MODE-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'0'-'A'(30h,41h): Message length (10byte)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
'0'-'0' (30h, 30h): Read  
MODE: POWER SAVE MODE  
00h (30h, 30h): AUTO POWER SAVE  
01h (30h, 31h): AUTO STANDBY  
02h (30h, 32h): POWER SAVE OFF  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.



Delimiter

CR (0Dh): End of packet

## 18.2 Power Save Mode Write

This command is used in order to write the setting of Power Save Mode.

- 1) The controller requests the monitor to write Power Save Mode.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'A'-'0'-'B'-'0'-'1'-MODE-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
     Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A' (30h, 41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
 '0'-'1' (30h, 31h): Write  
 MODE: POWER SAVE MODE  
     00h (30h, 30h): AUTO POWER SAVE  
     01h (30h, 31h): AUTO STANDBY  
     02h (30h, 32h): POWER SAVE OFF  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'1'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A' (30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
 '0'-'1' (30h, 31h): Write  
 ST: Error Status  
     No Error : 00h (30h, 30h)  
     Error : 01h (30h, 31h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

### 18.3 Auto Power Save Time Read

This command is used in order to read the setting of Auto Power Save Time.

- 1) The controller requests the monitor to reply Time setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'B'-'0'-'2'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8'(30h,38h): Message length (8byte)

#### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
 '0'-'2' (30h, 30h): Auto Power Save Read  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'2'-TIME-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h,41h): Message length (10byte)

#### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
 '0'-'2' (30h, 32h): Auto Power Save Time Read  
 TIME: AUTO POWER SAVE TIME (sec.)  
 00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 18.4 Auto Power Save Time Write

This command is used in order to write the setting of Auto Power Save Time.

- 1) The controller requests the monitor to write Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'A'-'0'-'B'-'0'-'3'-TIME-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
     Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A' (30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
 '0'-'3' (30h, 33h): Auto Power Save Time Write  
 TIME: AUTO POWER SAVE TIME (sec.)  
     00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'8'	STX-'C'-'B'-'0'-'B'-'0'-'3'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'8' (30h,38h): Message length (8byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
 '0'-'3' (30h, 33h): Auto Power Save Time Write  
 ST: Error Status  
     No Error : 00h (30h, 30h)  
     Error : 01h (30h, 31h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 18.5 Auto Standby Time Read

This command is used in order to read the setting of Auto Standby Time.

- 1) The controller requests the monitor to reply Time setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'B'-'0'-'4'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8'(30h,38h): Message length (8byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
 '0'-'4' (30h, 30h): Auto Standby Time Read  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'4'-TIME-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
 '0'-'4' (30h, 34h): Auto Standby Time Read  
 TIME: AUTO STANDBY TIME (sec.)  
 00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 18.6 Auto Standby Time Write

This command is used in order to write the setting of Auto Standby Time.

- 1) The controller requests the monitor to write Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'- 'A'-'0'-'A'	STX-'C'-'A'-'0'-'B'-'0'-'5'-TIME-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
     Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A'(30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
 '0'-'5' (30h, 35h): Auto Standby Time Write  
 TIME: AUTO STANDBY TIME (sec.)  
     00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'5'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
 '0'-'5' (30h, 35h): Auto Standby Time Write  
 ST: Error Status  
     No Error : 00h (30h, 30h)  
     Error : 01h (30h, 31h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.



Delimiter

CR (0Dh): End of packet

## 19. Security Enable

### 19.1 Security Enable Read

This command is used in order to read the Security Enable.

- 1) The controller requests the monitor to read Security Enable

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'C'-'0'-'2'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8'(30h, 38h): Message length (8byte)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'C' (43h, 41h, 30h, 43h): Security password Command  
'0'-'2' (30h, 32h): Enable Read  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Security Enable to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'C'-'0'-'2'-EN-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'0'-'A'(30h,41h): Message length (10byte)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'C'-'0'-'2' (43h, 42h, 30h, 41h, 30h, 32h): Get Security Enable Disable Reply  
EN: Status  
00h: Disable  
01h: Enable  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 19.2 Security Enable Write

This command is used in order to write the setting of Security Enable.

- 1) The controller requests the monitor to set Security password.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'C'	STX-'C'-'A'-'0'-'C'-'0'-'1'-'ENA-'0'-'0'-PWD1-...-PWD16-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '1'-'C'(31h,43h): Message length (28byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'C' (43h, 41h, 30h, 43h): Security Password Command  
 '0'-'1' (30h, 31h): Enable Write  
 ENA: Enable/Disable  
 00h (30h, 30h): Disable  
 01h (30h, 31h): Enable  
 '0'-'0' (30h, 30h): Reserved  
 PWD1 - PWD16: Password data  
 > The password data is encoded as the following procedure.  
 Ex.) In the case of password data "1234"  
 Step1: Password data is handled as character code.  
 Example:  
 "1234" -> 31h 32h 33h 34h (ASCII)  
 Step2: The hexadecimal value of each original character is encoded as two ASCII characters representing the hex value.  
 Example:  
 31h 32h 33h 34h -> '3'-'1'-'3'-'2'-'3'-'3'-'3'-'4'  
 Step3: Password data is handled as character code once again.  
 Example:  
 '3'-'1'-'3'-'2'-'3'-'3'-'3'-'4' -> 33h 31h 33h 32h 33h 33h 33h 34h (ASCII)  
 Step4: The hexadecimal value of each original character is encoded as two ASCII characters representing the value.  
 Example:  
 33h 31h 33h 32h 33h 33h 33h 34h  
 -> '3'-'3'-'3'-'1'-'3'-'3'-'3'-'2'-'3'-'3'-'3'-'3'-'3'-'3'-'3'-'3'-'4'  
 Result: The following data is assigned to PWD1-PWD16.  
 33h 33h 33h 31h 33h 33h 33h 32h 33h 33h 33h 33h 33h 33h 33h 34h  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'C'-'0'-'1'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'0'-'A'(30h,41h): Message length (10byte)

Message

STX (02h): Start of Message  
'C'-'B'-'0'-'C' (43h, 42h, 30h, 43h): Security password Reply Command  
'0'-'1' (30h, 31h): Enable Write  
ST: Error Status  
    00h: No Error  
    01h: Error  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
    Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 20. LAN MAC Address

### 20.1 LAN MAC Address Read

This command is used in order to read the MAC Address.

- 1) The controller requests the monitor to read MAC Address

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'2'-'2'-'A'-'0'-'2'-ETX	BCC	CR

#### Header

SOH (01h) : Start of Header  
'0' (30h) : Reserved  
Monitor ID : Specify the Monitor ID from which you want to get status.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h) : Message sender is the controller.  
'A' (41h) : Message Type is "Command".  
'0'-'8' (30h, 38h) : Message length is 8 bytes.

#### Message

STX (02h): Start of Message  
'C'-'2'-'2'-'A': LAN read command.  
'0'-'2': MAC Address  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies MAC Address to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-LN(H)-LN(L)	STX-'C'-'3'-'2'-'A'-RC-'0'-'2'-IPV-MAC(0)-...-MAC(n)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'B' (42h): Message Type is "Command reply".  
LN(H)-LN(L): Message length (byte length), from STX to ETX

#### Message

STX(02h):Start of Message  
'C'-'3'-'2'-'A': LAN read reply command.  
RC: Reply result Code  
'0'-'0' (30h, 30h): Normal  
'F'-'F' (46h, 46h): Abnormal  
'0'-'2': MAC Address  
IPV: IPv4 or IPv6  
'0'-'4' (30h, 34h): IPv4  
'0'-'6' (30h, 36h): IPv6  
MAC(0-n): MAC Address  
In the case of IPv4 -> n = 4

In the case of IPv6 -> n = 7  
ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

All data are subject to change without notice.

(October. 31, 2014)

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